Abstract—Two-dimensional (2D) phase unwrapping is an estimation problem of a continuous phase function, over a 2D domain, from its wrapped samples. In this paper, we propose a novel approach for high-resolution 2D phase unwrapping. In the first step—SPLine Smoothing (SPS), we construct a pair of the smoothest spline functions which minimize the energies of their local changes while interpolating, respectively, the cosine and the sine of given wrapped samples. If these functions have no common zero over the domain, the proposed estimate of the continuous phase function can be obtained by algebraic phase unwrapping in the second step—Algebraic Phase Unwrapping (APU). To avoid the occurrence of common zeros in SPS due to phase noise in the observed wrapped samples, we also propose a denoising step—Denoising by Selective Smoothing (DSS)—as preprocessing, which selectively smooths unreliable wrapped samples by using convex optimization. The smoothness of the proposed unwrapped phase function is guaranteed globally over the domain without losing any desired consistency with all reliable wrapped samples. Numerical experiments for terrain height estimation demonstrate the effectiveness of the proposed 2D phase unwrapping scheme.

Index Terms—Algebraic phase unwrapping, bivariate spline function, convex optimization, interferometric synthetic aperture radar, signal denoising, spline smoothing, terrain height estimation, two-dimensional phase unwrapping.

I. INTRODUCTION

Two-Dimensional (2D) phase unwrapping [1], [2] is an estimation problem of an unknown continuous phase function \( \Theta : \Omega \rightarrow \mathbb{R} \) from its noisy wrapped samples

\[
\Theta^W(x, y) := W(\Theta(x, y) + \nu(x, y)) \in (-\pi, \pi] \quad (x, y) \in \mathcal{G},
\]

(1)

where \( \Omega (\subset \mathbb{R}^2) \) is a simply connected closed region, \( \mathcal{G} (\subset \Omega) \) is the set of finite sampling points, \( \nu \) is additive phase noise, and \( W : \mathbb{R} \rightarrow (-\pi, \pi] \) is the wrapping operator defined by

\[
\forall \vartheta \in \mathbb{R} \quad \exists \eta \in \mathbb{Z} \quad \vartheta = W(\vartheta) + 2\pi \eta \quad \text{and} \quad W(\vartheta) \in (-\pi, \pi].
\]

\( \Theta \) and \( \Theta^W \) are called the unwrapped phase and the wrapped phase respectively. 2D phase unwrapping is important for signal and image processing applications such as terrain height estimation (see Section IV-A) and landslide identification by interferometric synthetic aperture radar (InSAR) [3]–[9], seafloor depth estimation by interferometric synthetic aperture sonar (InSAS) [10]–[13], 3D shape measurement by fringe projection [14]–[17] or X-ray [18]–[21], and waterfat separation in magnetic resonance imaging (MRI) [22]–[25].

As remarked clearly in [26], all commonly used phase unwrapping algorithms are based on the assumption that the true unwrapped phase field varies slowly enough that in most places, neighboring phase values are within one-half cycle (\( \pi \) rad) of one another, i.e., it is assumed that \( \Delta \Theta_i := \Theta(x, y) - \Theta(x, y) \in (-\pi, \pi] \) for most neighboring pairs of samples \( i := ((x, y), (\bar{x}, \bar{y})) \in \mathcal{G} \times \mathcal{G} \). Such algorithms have been designed to suppress a certain function \( J \) measuring the unwrapped phase differences \( \Delta \Theta_i \) for all neighboring pairs \( i \in \mathcal{G} \times \mathcal{G} \) as

\[
J(\Theta) := \sum_i J_i(\Delta \Theta_i) \quad (\Theta := \text{vec}(\Theta(x, y))(x, y) \in \mathcal{G}),
\]

(2)

where \( J_i : \mathbb{R} \rightarrow \mathbb{R}_+ \) usually achieves 0 if \( \Delta \Theta_i = W(\Delta \Theta_i^W) \), \( \Delta \Theta_i^W := \Theta^W(\bar{x}, \bar{y}) - \Theta^W(x, y) \) is the wrapped phase difference between a neighboring pair \( i := ((x, y), (\bar{x}, \bar{y})) \), and vec stands for the vectorization of multidimensional arrays. Such a specification of \( J_i \) is introduced on the basis of a simple property that, under the assumption \( \nu = 0 \),

\[
\Delta \Theta_i = W(\Delta \Theta_i^W) \Leftrightarrow \Delta \Theta_i \in (-\pi, \pi].
\]

(3)

Then the algorithms try to use a minimizer of \( J \) as an estimate of the unwrapped phase.

Existing algorithms can be classified into two types. Major algorithms, [5], [25]–[30] assume that noise \( \nu \) in (1) is small enough and try to find a minimizer of \( J \) under the condition

\[
\forall (x, y) \in \mathcal{G} \exists \eta(x, y) \in \mathbb{Z} \quad \Theta(x, y) = \Theta^W(x, y) + 2\pi \eta(x, y).
\]

(4)

This type of optimization problem is combinatorial and intractable due to condition (4). Therefore the algorithms first detect every closed loop having a residue\(^1\) (see Fig. 12(a) in Appendix A). After identifying the residues, the algorithms construct the set of branches \( \mathcal{B} \) by connecting the positive and negative residues (see Fig. 12(b) in Appendix A). By defining \( E \) as the set of indices for neighboring pairs of samples which lie on either side of some branch in \( \mathcal{B} \) and by summing up continuously \( W(\Delta \Theta_i^W) \) (\( i \notin E \), we can construct a candidate of the unwrapped phase \( \Theta(E) \) satisfying condition (4),

\[1\]

Note that this residue in 2D phase unwrapping is defined with a discretized contour integral for the wrapped phase over sampling points [1], [5] and different from the well-known residue in complex analysis.
$\Delta \Theta_i(E) = W(\Delta \Theta^W_i)$ if $i \notin E$, and $\Delta \Theta_i(E) = W(\Delta \Theta^W_i)$ if $i \in E$ (see, e.g., [5], [25], [26]). As a result, the cost in (2) is redefined as a function of $E$ by

$$J(E) := J(\Theta(E)) = \sum_{i \in E} J_i(W(\Delta \Theta^W_i)) + \sum_{i \notin E} J_i(\Delta \Theta_i(E)),$$

and the algorithms search for a minimizer $E^*$ (or equivalently optimal branches $B^*$) of $J$ to obtain an estimate $\Theta(E^*)$ (see Appendices A-I and A-II). In this paper, we call algorithms of this type network flow methods along [2], [26] because some of these algorithms use a technique developed originally for network flow in graph theory (see, e.g., Appendix A-II).

In this approach, if the observed wrapped phase has only small noise and the true unwrapped phase differences are sufficiently small with respect to sampling interval, we can find $E^*$ and construct a very good estimate $\Theta(E^*)$. However, otherwise, condition (4) is violated due to phase noise $\nu$, and the minimizer $E^*$ is hard to compute because the number of residues becomes large.

The other type of algorithms [24], [31]–[34], directly approximate a minimizer $\Theta^* = \text{vec}(\Theta^*(x,y))(x,y) \in G$ of $J$ without requiring condition (4). In this approach, if the cost $J$ is a certain convex function, we can find $\Theta^*$ and the computation time depends mainly on the size of $\Theta$ (see Appendix A-III). Therefore even if the observed wrapped phase is noisy and has many residues, $\Theta^*$ is obtained without suffering from the increase of the computation time. However, since condition (4) is not required in the optimization problem, the consistency between $\Theta^*$ and $\Theta^W$, i.e., $W(\Theta^*(x,y)) \approx \Theta^W(x,y)$, is not guaranteed at many sampling points $(x,y) \in G$.

In this paper, we propose a completely different algebraic approach to 2D phase unwrapping by exploiting the property of $\Theta^W \in (\pi, \pi)$:

$$\Theta^W = W(\Theta + \nu) \iff (\cos \Theta^W, \sin \Theta^W) = (\cos(\Theta + \nu), \sin(\Theta + \nu)).$$

The proposed scheme achieves a high-resolution estimate of the unwrapped phase $\Theta$ unlike many existing algorithms [5], [24]–[34]. We estimate $\Theta$ as the continuous phase function $\theta_f \in C^2(\Omega)$ of a twice continuously differentiable complex function $f := f_0 + if_1 = |f|e^{i\Theta}$, where $f_0 \in C^2(\Omega)$ and $f_1 \in C^2(\Omega)$ have no common zero over $\Omega$ (see Notation in the end of this section). Then the estimation problem of $\Theta$ is replaced with those of $f_0$ and $f_1$ which respectively approximate $\cos \Theta$ and $\sin \Theta$. Clearly, by (6), $f_0$ and $f_1$ are desired to interpolate $\cos(\Theta^W(x,y)) = \cos(\Theta(x,y))$ and $\sin(\Theta^W(x,y)) = \sin(\Theta(x,y))$ respectively if $\nu(x,y) = 0$ at $(x,y) \in G$. Motivated by the main idea of functional data analysis [35]–[37], we assume that $f$ is “smooth” which means that the energy of local change is small over $\Omega$, and adopt the bivariate spline space as the set of all candidates of $f_0$ and $f_1$. After finding the smoothest spline functions $f^*_0$ and $f^*_1$, which are consistent with the wrapped phase information $\cos(\Theta^W(x,y))$ and $\sin(\Theta^W(x,y))$ at $(x,y) \in G$ (Spline Smoothing (SPS)), the continuous phase function $\theta_f$ of $f^* := f^*_0 + if^*_1 = |f^*|e^{i\theta_f^*}$ is analytically computed, as the proposed estimate of $\Theta$, by Algebraic Phase Unwrapping (APU) [38]–[42]. This approach has proven particularly effective in the case where phase noise $\nu$ is relatively small and $f^*$ has no zero over $\Omega$. Indeed, by this approach, we can maximize a certain smoothness of $\theta_f$ subject to the condition $W(\theta_f(x,y)) \approx \Theta^W(x,y)$ for all sampling points $(x,y) \in G$ (see Fig. 3 in Section III) unlike other algorithms.

Meanwhile, a central reason of the difficulty in 2D phase unwrapping has been due to the appearance of residues which are often caused by phase noise observed at even small portion of sampling points. Indeed, excessive fidelity to noisy wrapped samples erroneously influences the global feature of the results of existing 2D phase unwrapping algorithms (see, e.g., [1], [2], [43]–[45]). Such erroneous global features can also happen in the above proposed scheme (SPS and APU) as the path dependency of $\theta_f$ in APU due to the occurrence of zeros of $f^*$ in SPS (see Fig. 4 in Section III). To suppress the influence of noise, we denoise, as a preprocessing step (Denoising by Selective Smoothing (DSS)), the wrapped phase $\Theta^W$ and obtain smoothed wrapped samples $\Theta^W \in (\pi, \pi)$. In DSS, motivated by extensive studies on quality maps, in particular, maximum phase gradient maps [1, Section 3.3.4], we classify all wrapped samples into reliable and unreliable classes on the basis of the wrapped phase difference. Then we smooth $\Theta^W$ by using convex optimization without changing any information about reliable wrapped samples. Finally, we construct $\theta_f$, as an estimate of $\Theta$, by applying SPS and APU to the denoised wrapped phase $\Theta^W$ obtained in DSS.
II. Biivariate Spline Functions on Triangulations

We restrict ourselves to partitioning a polygonal domain $\Omega \subset \mathbb{R}^2$ into triangles because these have the most flexibility with respect to the resolution of the discretization in $\Omega$.

Define a triangle $T \subset \mathbb{R}^2$, by specifying three vertices $v_k := (x_k, y_k) \in \mathbb{R}^2$ ($k = 1, 2, 3$) which are not arranged linearly, i.e., $q := x_1 y_2 - y_1 x_2 + x_2 y_3 - y_2 x_3 + x_3 y_1 - y_3 x_1 \neq 0$, as

$$T := \{ r v_1 + s v_2 + t v_3 \in \mathbb{R}^2 \mid r, s, t \in [0,1], r + s + t = 1 \}.$$

Let $\Delta := \{ T_i \}_{i=1}^N$ be a collection of triangles $T_i \subset \mathbb{R}^2$ whose union forms a simply connected closed region $\Omega \subset \mathbb{R}^2$, i.e., $\bigcup_{i=1}^N T_i = \Omega$. If, for any pair of triangles $T_i, T_j \in \Delta$ ($i \neq j$), $T_i \cap T_j$ is either empty or a common edge or a common vertex, the collection $\Delta$ is called a regular triangulation. Given a regular triangulation $\Delta$ and $\rho, d \in \mathbb{Z}_+$ s.t. $0 \leq \rho < d$, define

$$S_d^\rho(\Delta) := \{ f \in C^\rho(\Omega) \mid \forall T_i \in \Delta \ f = f_i \in \mathbb{P}_d \text{ over } T_i \}$$

as the set of all bivariate spline functions of degree $d$ and smoothness $\rho$ on $\Delta$, where $\mathbb{P}_d$ stands for the set of all bivariate polynomials whose degree $d$ is at most, i.e., $\mathbb{P}_d := \{ f : \mathbb{R}^2 \to \mathbb{R} : (x, y) \mapsto \sum_{i=0}^d \sum_{j=0}^d c_{i,j} x^i y^j \mid c_{i,j} \in \mathbb{R} \}$.

For $T = (v_1, v_2, v_3)$ s.t. $v_k = (x_k, y_k) \in \mathbb{R}^2$ ($k = 1, 2, 3$), each $(x, y) \in \mathbb{R}^2$ can be expressed uniquely in the form

$$(x, y) = r v_1 + s v_2 + t v_3 \quad \text{s.t. } r + s + t = 1,$$

where $(r, s, t)$ is called barycentric coordinate of $(x, y)$ with respect to $T$ [46], [47] and expressed as

$$\begin{align*}
r &= \frac{(y_2 - y_3) x - (x_2 - x_3) y + x_2 y_3 - y_2 x_3}{q} \\
s &= \frac{(y_3 - y_1) x - (x_3 - x_1) y + x_3 y_1 - y_3 x_1}{q} \\
t &= \frac{(y_1 - y_2) x - (x_1 - x_2) y + x_1 y_2 - y_1 x_2}{q}.
\end{align*}$$

By using the above expression of $(x, y)$, the Bernstein–Bézier polynomial of degree $d$ is defined, for $T$ and $(l, m, n) \in \mathbb{Z}_+^3$ satisfying $l + m + n = d$, as

$$B_{l,m,n}^T : \mathbb{R}^2 \to \mathbb{R} : (x, y) \mapsto \frac{d!}{l!m!n!} r^l s^m t^n.$$

It is known that $\{ B_{l,m,n}^T \mid (l, m, n) \in \mathbb{Z}_+^3 \text{ and } l + m + n = d \}$ is a basis of $\mathbb{P}_d$, and hence any piecewise polynomial $f$, whose restriction $f_i$ to $T_i \in \Delta$ satisfies $f_i \in \mathbb{P}_d$ ($i = 1, 2, \ldots, N$), can be expressed uniquely as

$$f_i(x, y) = f_i(r, s, t) := \sum_{l+m+n=d} c_{l,m,n}^T \frac{d!}{l!m!n!} r^l s^m t^n,$$

where $(r, s, t)$ is barycentric coordinate with respect to $T_i$.

Such a representation of piecewise polynomials is called the Bernstein–Bézier form (or B-form for short), and $c_{l,m,n}^T \in \mathbb{R}$ is called the Bernstein–Bézier coefficient (or B-coefficient). By using the B-coefficient vector $c := \text{vec}(c_{l,m,n}^T)_{l+m+n=d} \in \mathbb{R}^{N}$ of such $f$, Lai [48] gave a matrix $H$ for characterization $f \in S_d^\rho(\Delta) \Leftrightarrow Hc = 0$. Such a matrix $H$ is deduced as follows.

**Fact 1** ([48]): Let $T_1 := (v_1, v_2, v_3), T_2 := (v_1, v_2, v_4)$ and let $(r_4, s_4, t_4)$ be barycentric coordinate of $v_4$ with respect to $T_1$. Suppose that $f : T_1 \cup T_2 \to \mathbb{R}$ can be expressed as (7) over $T_i$ ($i = 1, 2$). Then $f \in S_d^\rho(\Delta)$ if and only if

$$L_{l-1}^1(c_{l,m,n}^T) = L_{l-1}^2(c_{l,m,n}^T)$$

for all $n = 0, 1, \ldots, \rho$ and $l + m = d - n$, where $[\cdot]$ and $[\cdot]$ are respectively the ceiling and floor functions, i.e.,

$$[x] := \min \{ z \in \mathbb{Z} \mid z \geq x \},$$

$$[x] := \max \{ z \in \mathbb{Z} \mid z \leq x \},$$

and $L_i^k(c_{l,m,n}^T) \in \mathbb{R}$ ($l + m + n = d, i = 1, 2$ and $k \in \mathbb{Z}_+$) are defined recursively by $L_0^i(c_{l,m,n}^T) := c_{l,m,n}^T$ and

$$L_i^k(c_{l,m,n}^T) := \frac{t_4}{(t_4)^{i-1}}L_{i-1}^{k-1}(c_{l+1,m,n-1}^T) + \frac{s_4}{(t_4)^{i-1}}L_{i-1}^{k-1}(c_{l,m,n-1}^T) + \frac{t_4}{(t_4)^{i-1}}L_{i-1}^{k-1}(c_{l,m,n-1}^T)$$

for $k \geq 1$.

Actually, we can use a more compact expression by removing some redundant components in $c$ as follows.

**Remark 1** (A Compact Expression of the B-Coefficients): Let us consider a simple example where a regular triangulation $\Delta$ has only two triangles $T_1 := (v_1, v_2, v_3)$ and $T_2 := (v_1, v_2, v_4)$, i.e., $\Delta := \{ T_1, T_2 \}$ and $T_1 \cup T_2 := \Omega$. Suppose that $f$ is a bivariate spline function of degree $d = 4$ on $\Delta$.

Then, since there exist fifteen combinations for $(l, m, n) \in \mathbb{Z}_+^3$ s.t. $l + m + n = 4$, the size of the B-coefficient vector is 30, i.e., $c := \text{vec}(c_{l,m,n}^T)_{l+m+n=4} \in \mathbb{R}^{30}$. Meanwhile, in spline function theory [46], [47], [49]–[52], the B-coefficients $c_{l,m,n}^T$ and $T_{l,m,n}^T$ are respectively assigned to $\frac{t_4}{t_4^{i-1}}c_{l,m,n}^T + \frac{s_4}{t_4^{i-1}}c_{l,m,n}^T + \frac{t_4}{t_4^{i-1}}c_{l,m,n}^T$ in $T_1$ and $\frac{t_4}{t_4^{i-1}}c_{l,m,n}^T + \frac{s_4}{t_4^{i-1}}c_{l,m,n}^T + \frac{t_4}{t_4^{i-1}}c_{l,m,n}^T$ in $T_2$ (such a representation is called the Bézier net [49]) as shown in Fig. 1 where we see that $c_{l,m,n}^T$ is assigned to the same location. This corresponds to the characterization of $f \in S_d^\rho(\Delta)$ in Fact 1 by

$$c_{l,m,n}^T = c_{l,m,n}^T \quad (i = 0, 1, 2, 3, 4).$$

Hence by imposing $a_i := c_{l,m,n}^T = c_{l,m,n}^T$ ($i = 0, 1, 2, 3, 4$) on the B-coefficients for $T_1$ and $T_2$, we can guarantee $f \in \mathbb{P}_d$.
Finally, from (11) and (12), we can construct a matrix $\Omega$ function $S_{2106}$ IEEE TRANSACTIONS ON SIGNAL PROCESSING, VOL. 64, NO. 8, APRIL 15, 2016

A. General Idea of the Proposed Scheme

(i) There exists a unique continuous function $\Theta : [a, b] \rightarrow \Omega$ be a piecewise $C^4$ path s.t. $\Theta(a) = (x_0, y_0)$ and $\Theta(b) = (x_1, y_1) \in \Omega$. Then we have

\[
\theta_f(x_1, y_1) = \theta_0 + \int_a^b \left[ \frac{F(\tau)}{f_0(\tau)} + i\frac{F(\tau)}{f_0(\tau)} \right] d\tau,
\]

where $F(\tau) = f_0(\tau)(\tau) (k = 0, 1)$.

Remark 2 (Note on Equation (13)): Note that

\[
\left\{ \begin{array}{l}
\frac{\partial f(x,y)}{\partial x} + l \frac{\partial f(x,y)}{\partial y} = 0 \\
\frac{\partial f(x,y)}{\partial y} + f_1(x,y) = 0
\end{array} \right.
\]

holds at every $(x, y) \in \Omega$ satisfying $f_0(x, y) \neq 0$, where $\tan(\arctan(x)) = x$ for all $x \in \mathbb{R}$.

Trying to estimate $\Theta$ by $\theta_f \in C^2(\Omega)$, from Fact 2, we can reduce the estimation problem of $\Theta$ to those of $f_0 \in C^2(\Omega)$ and $f_1 \in C^2(\Omega)$ which respectively approximate $\cos \Theta$ and $\sin \Theta$. In particular, under the assumption that phase noise $\nu$ is not significant in (1), $f_0$ and $f_1$ are desired to interpolate $\cos(\Theta(x, y)) \approx \cos(\Theta(x, y))$ and $\sin(\Theta(x, y)) \approx \sin(\Theta(x, y))$, respectively, at every sampling point $(x, y) \in \mathcal{G}$. Moreover, on the basis of the idea of functional data analysis [35][37], we search for $f_0$ and $f_1$ which are smooth. Here the word “smooth” means that the energy of local change, i.e., the $L_2$ norm of the second order partial derivative, is small over $\Omega$. Therefore we design a smooth continuous phase function $\theta_f$ by minimizing the energy of local change of $f_0(k = 0, 1)$:

\[
\int_{\Omega} \left[ \left( \frac{\partial^2 f_0(x,y)}{\partial x^2} \right)^2 + 2 \left( \frac{\partial^2 f_0(x,y)}{\partial x \partial y} \right)^2 + \left( \frac{\partial^2 f_0(x,y)}{\partial y^2} \right)^2 \right] dxdy (14)
\]

in a suitable functional space subject to $|f(x,y)| > 0$ for all $(x,y) \in \Omega$ and $f_0(x,y) = \cos(\Theta(x, y))$ for all $(x,y) \in \mathcal{G}$ if (15) and $|f(x,y)| > 0$ for all $(x,y) \in \Omega$.

We can guarantee that $\theta_f$ satisfies $W(\theta_f(x, y)) = \Theta(x, y)$ for all $(x,y) \in \mathcal{G}$ if (15) and $|f(x,y)| > 0$ for all $(x,y) \in \Omega$.

Of course, condition (15) can be generalized in a natural way if amplitude information at every sampling point $(x,y) \in \mathcal{G}$ is available.
Motivated by Fact 2 and the successful utilization of spline functions in functional data analysis [47], [49]–[52], [54]–[58], (see, e.g., Appendix B on a certain optimality of spline functions), we adopt the bivariate spline space $S^I_d(\Delta) \ (d \geq 3)$ as the set of all possible candidates of $f(x,y)$. As a result, we propose the following 2D phase unwrapping scheme whose core consists of Spline Smoothing (SPS) and Algebraic Phase Unwrapping (APU).

**SPS:** Find $f(x,y) \in S^I_d(\Delta) \subset C^2(\Omega) \ (k = 0, 1$ and $d \geq 3)$ which minimize \((14)\) subject to \((15)\).

**APU:** For any point of interest $(x,y) \in \Omega$, compute the value of $\theta_f(x,y)$ defined in Fact 2(ii) along a suitable piecewise $C^1$ path $\gamma$.

Note that SPS is a convex relaxation of an original optimization problem, defined with \((14)\) and \((15)\), which requires an additional condition $f(0)(x,y) + jf(1)(x,y) \neq 0$ for all $(x,y) \in \Omega$. Fortunately, if the observed wrapped phase $\Theta^W(x,y)$ is not contaminated by severe phase noise and sufficiently many sampling points are available to capture the geometric feature of $\Theta$, the solution $(f(0), f(1))$ of this relaxed problem tends to automatically satisfy the additional condition. If there exists $(x,y) \in \Omega$ s.t. $f(0)(x,y) + jf(1)(x,y) = 0$, we use a denoising step proposed in Section III-D to avoid the occurrence of zeros.

**B. Spline Smoothing (SPS)**

Let $c_k(x,y) \ (k = 0, 1)$ be the B-coefficient vectors of $f_k(x,y) \in S^I_0(\Delta)$ (see Remark 1). Then the energy of local change in \((14)\) can be expressed as $c^T_k(Qc_k)$ [59, Theorem 1] (see Appendix C), where $Q$ is a symmetric positive semidefinite matrix. The condition $f_k(x,y) \in S^I_0(\Delta) \subset S^I_d(\Delta)$ is equivalent to $Hc_k = 0$ as shown in Remark 1 and condition \((15)\) can be expressed as $Hc_k = d_k$ in terms of \(d_k := \text{vec}(\cos(\Theta^W(x,y)))_{(x,y) \in \Delta} \)

and a sparse matrix $H$. Indeed, if we assume that $(x,y) \in \Delta$ is a vertex of some $\tau \in \Delta$, each row vector of $H$ has only one non-zero component $i \ 1$ (see, e.g., \((10)\)). As a result, SPS in the proposed scheme is reduced to the following convex optimization problem, say SPS again, for the B-coefficient vector $c_k$:

**SPS:** Find $c^*_k(x,y) \ (k = 0, 1)$ minimizing

\[ c^T_k(Qc_k) \]

subject to $Hc_k = d_k$ and $c_k(x,y) \in \Gamma^c$.

Moreover, considering the reliability of wrapped samples influenced by phase noise $\nu$, we can relax SPS as a generalized Hermite-Birkhoff interpolation problem [57]:

**SPS+** Find $c^*_k(x,y) \ (k = 0, 1)$ minimizing

\[ c^T_k(Qc_k) \]

subject to $Hc_k = d_k$ and $-\varepsilon_k \leq \epsilon_k(x,y) \leq \varepsilon_k(x,y)$, where $\epsilon_k := \text{vec}(\epsilon_k(x,y))_{(x,y) \in \Delta} \in \mathbb{R}^{card(\Delta)} \ (k = 0, 1)$ are the acceptable interpolation errors designed to be small if the wrapped phase $\Theta^W(x,y)$ is reliable at $(x,y) \in \Delta$, and relatively large otherwise. SPS and SPS+ can be solved by quadratic programming solvers, e.g., in [60]–[62] if the constraints are feasible.

Even if the constraint in SPS (or SPS+) is infeasible, it can be relaxed in the following sense of hierarchical convex optimization problem:

**SPS++:** Find $c^*_k(x,y) \ (k = 0, 1)$ minimizing

\[ c^T_k(Qc_k) \]

subject to $c_k(x,y) \in \text{argmin} \|Hc_k - d_k\|^2$.

SPS++ can be solved by hybrid steepest descent method [63]–[68].

**C. Algebraic Phase Unwrapping (APU)**

Let $\Delta := \{ T_i : \langle v_1^{(1)}, v_2^{(1)}, v_3^{(1)} \rangle \}_{i=1}^N$ be a regular triangulation satisfying \((16)\), and let $\theta_0 \in \mathbb{R}$ satisfy $f^*(v_1^{(1)}) := f(0)(v_1^{(1)}) + jf(1)(v_1^{(1)}) = |f^*(v_1^{(1)})| e^{i\theta_0}$. Suppose that we are interested in the continuous phase function $\theta_f$, of $f^*$ at $v_2^{(k)} \ (1 \leq k \leq N)$, where we assume, without loss of generality, $v_2^{(i)} = v_3^{(i)} \ (i = 1, 2, \ldots, K - 1)$ by renumbering the indices of triangles and their vertices if necessary. Define a piecewise $C^1$ path $\gamma : [0, K] \rightarrow \bigcup_{i=1}^K T_i$ by

$$\gamma(t) := \langle \tau-i-1, \tau-i \rangle \ (k = 0, 1).$$

In this case, the integral in \((17)\) is expressed as

\[ \sum_{i=1}^K \int_{\tau-i-1}^{\tau-i} \left| F^{(0)}(\gamma(t)) + iF^{(1)}(\gamma(t)) \right| d\tau \]

where $F(\gamma(t)) := f(0)(\tau-it-i+1) + jf(1)(\tau-it-i)$ for $\tau \in [i-1, i]$, and then, from Fact 2(ii), $\theta_f(v_2^{(k)})$ is expressed as

\[ \theta_f(v_2^{(k)}) = \theta_0 + \int_{0}^{K} \left| F^{(0)}(\gamma(t)) + iF^{(1)}(\gamma(t)) \right| d\tau. \]
Input: $P_0(\tau) \in \mathbb{R}[\tau]$, $P_{a1}(\tau) \in \mathbb{R}[\tau]$ and $a \in \mathbb{R}$

Output: $(\psi_j(\tau))_{j=0}^q$

1: $\psi_0(\tau) \leftarrow P_{01}(\tau)_{(P_0(\tau))}$ ($e_0$ is the order of $a$ as a zero of polynomial $P_0(\tau)$)
2: $\psi_{a1}(\tau) \leftarrow P_{a1}(\tau)_{(P_a(\tau))}$ ($e_1$ is the order of $a$ as a zero of polynomial $P_{a1}(\tau)$)
3: $j \leftarrow 1$
4: while $\text{deg}(\psi_j) \geq 1$ (deg($\psi_j$) is the degree of polynomial $\psi_j$)
5: $\psi_{j+1} \leftarrow -\text{rem}({\psi_{j-1}, \psi_j})$ (rem($\psi_{j-1}, \psi_j$) is the remainder of division of $\psi_{j-1}$ by $\psi_j$)
6: $j \leftarrow j + 1$
7: end while
8: $q \leftarrow j$
9: Return $(\psi_j(\tau))_{j=0}^q$

Fig. 2. Algorithm generating the polynomials $(\psi_j(\tau))_{j=0}^q$ in Fact 3 for APU.

Since $P_k(\tau) \in \mathbb{R}[\tau]$ $(k = 0, 1)$ are univariate polynomials, all integrals in (18) can be computed analytically by the following method called algebraic phase unwrapping [38]–[42].

Fact 3 ([41]): Let $P_k(\tau) \in \mathbb{R}[\tau]$ $(k = 0, 1)$ be nonzero univariate real polynomials, and let $P(\tau) \equiv P_0(\tau) + iP_{a1}(\tau) \in \mathbb{C}[\tau]$ be a univariate complex polynomial satisfying $P(\tau) \neq 0$ for all $\tau \in [a, b]$. Then, for every $\tau^* \in (a, b]$, we have

$$
\int_a^{\tau^*} \frac{P_0(\tau) + iP_{a1}(\tau)}{P_0(\tau) + iP_{a1}(\tau)} d\tau = \begin{cases} 
\arctan(Q(\tau^*)) + [V(\Psi(\tau^*)) - V(\Psi(0))] & \text{if } P_0(\tau^*) \neq 0; \\
\frac{\pi}{2} + [V(\Psi(\tau^*)) - V(\Psi(0))] & \text{if } P_0(\tau^*) = 0; \\
- \text{sgn}(\Psi(0))\Psi(1) \frac{\pi}{2} & \text{if } P_0(0) \neq 0; \\
- & \text{if } P_0(0) = 0, 
\end{cases}
$$

(19)

where $Q(\tau) := P_1(\tau)/P_0(\tau)$, $\text{sgn}(x) := x/|x|$ for $x \neq 0$, $\text{sgn}(x) := 0$ for $x = 0$, and $V(\Psi(\tau^*)), V(\Psi(0)) \in \mathbb{Z}_+$ are the numbers of sign changes, at $\tau = \tau^*$ and $\tau = a$, in the polynomial sequence $(\Psi_j(\tau))_{j=0}^q$ generated by the algorithm in Fig. 2. If there exists some $\Psi_j$ whose value at $\tau^*$ is $\Psi_j(\tau^*) = 0$, its sign is not counted (e.g., if $q = 5$, $\tau^* = 1$ and $(\Psi_0(1)), \Psi_1(1), \Psi_2(1), \Psi_3(1), \Psi_4(1), \Psi_5(1)) = (3, -2, 5, 1, 0, -2)$, then $V(\Psi(\tau^*)) = 3$ because there are three sign changes ($3 \to -2$, $-2 \to 5$ and $(1 \to -2)$).

In [41], we also proposed an alternative way, based on subresultant theory [69], of computation for $V(\Psi(\tau^*))$ and $V(\Psi(0))$ in (19), to resolve certain numerical instabilities caused by polynomial division in the algorithm in Fig. 2. In this paper, we use [41, Theorem 3] for fast and stable evaluations of $V(\Psi(\tau^*))$ and $V(\Psi(0))$ in (19). For completeness, we summarize this idea in Appendix D.

Note that, under the condition $f(x, y) \neq 0$ for all $(x, y) \in \Omega$, we can compute $\theta_{f}(x, y)$ not only at $(x, y) \in \mathcal{G}$ but also at any $(x, y) \in \Omega$ by repeatedly applying algebraic phase unwrapping. Therefore, unlike many existing algorithms, the proposed 2D phase unwrapping scheme gives a smooth $\theta_{f}$, as a high-resolution estimate of $\Theta$, which is consistent with the wrapped phase, i.e., $W(\theta_{f}(x, y)) \approx \Theta^{W}(x, y)$ at $(x, y) \in \mathcal{G}$. This approach is particularly effective in the case where phase noise is relatively small as shown in the following example.

---

Fig. 3. Numerical example of the proposed 2D phase unwrapping (SPS and APU) (I): (a) unwrapped phase $\Theta$ (to be estimated), (b) wrapped phase $\Theta^{W}$ with small noise, (c) $f_0^w$ by SPS, (d) $f_1^w$ by SPS, and (e) $\theta_{f}$ by APU.

Fig. 4. Numerical example of the proposed 2D phase unwrapping (SPS and APU) (II): (a) wrapped phase $\Theta^{W}$ with more severe noise, (b) $f_0^w$ by SPS, (c) $f_1^w$ by SPS, (d) $\theta_{f}$ by APU along $\Gamma_1$, and (e) $\theta_{f}$ by APU along $\Gamma_2$.

Example 1 (2D Phase Unwrapping by SPS and APU): Suppose that the unwrapped phase

$$
\Theta(x, y) := \max \left\{ \left\{ 0, -\frac{(x - 15)^2 + (y - 15)^2}{10} \right\} + \frac{\pi}{4} \right\}
$$

is defined over $\Omega := [0, 30] \times [0, 30]$ as shown in Fig. 3(a). Figure 3(b) shows the observed wrapped phase $\Theta^{W}(x, y)$ ($\mathcal{G} := \{(x, y) : (i, j) = 0, \ldots, 30\}$) which is contaminated by small white Gaussian noise ($\sigma = 1/25$) over $\mathcal{R} := \{(x, y) \in \mathcal{G} : 12 \leq (x - 15)^2 + (y - 15)^2 \leq 16^2\}$ (see Section III-D for the reason of this simple phase noise model). The smoothest spline functions $f_0^w \in S_2^2(\Gamma_1)$ and $f_1^w \in S_2^2(\Gamma_1)$ computed by SPS are respectively shown in Figs. 3(c) and 3(d), where $\Gamma_1 := \{i, j = 0, 1, 2, 3, 4, 5, 6, 7, 8\}$ is a crisscross partition constructed by cutting every rectangle $[x_{i-1}, x_{i+1}] \times [y_{j-1}, y_{j+1}] \subset \Omega$ into four triangles $\mathcal{T}_{i,j} := \{(i, j), (i + 1, j), (i + 1, j + 1), (i, j + 1)\}$, $\mathcal{T}_{i,j} := \{(i, j), (i, j + 1), (i + 1, j + 1), (i + 1, j)\}$, $\mathcal{T}_{i,j} := \{(i, j + 1), (i, j + 1, j + 1), (i + 1, j)\}$ s.t. $\mathcal{T}_{i,j} := (x, y)$ and $\mathcal{T}_{i,j} := \left(\frac{x + x_{i+1}}{2}, \frac{y + y_{j+1}}{2}\right)$ [49], [51], [70]. In this case, $f_0^w := f_0^w + f_1^w$ satisfies $f_0^w(x, y) \neq 0$ for all $(x, y) \in \Omega$. Then we obtain $\theta_{f}$ by applying APU along a suitable path $\Lambda$, e.g.,

$$
\gamma_1(x, y) := \begin{cases} 
(x, 0) & \text{if } 0 \leq x \leq x_0; \\
(x, x - x_0) & \text{if } x_0 \leq x \leq x + y.
\end{cases}
$$

or

$$
\gamma_2(x, y) := \begin{cases} 
(0, y) & \text{if } 0 \leq y \leq y_0; \\
(y - y_0, x) & \text{if } y_0 \leq y \leq x + y.
\end{cases}
$$

The results along $\gamma_1$ and $\gamma_2$ are exactly the same and shown in Fig. 3(e). For each image in Fig. 3, the sample values in $[\min, \max]$ over $\mathcal{G}$ are rescaled into $[0, \text{black})$, 255 (white). However, for estimation of $\Theta$ in Fig. 3(a), if $\Theta^{W}$ (Fig. 4(a)) is contaminated by more significant white Gaussian noise ($\sigma^2 = 1/4$) over $\mathcal{R}$, $f_0^w \in S_2^2(\Gamma_1)$ (Fig. 4(b)) and $f_1^w \in S_2^2(\Gamma_1)$ (Fig. 4(c)) computed by SPS have some common zeros. In this case, from Fact 2, $\theta_{f}$ is not well-defined in

---

3This rule of mapping is also employed in Figs. 4, 6, 8 and 10.
There is a large phase noise easily happens at sampling points where height difference \( \Delta \) can also be explained in the scenario of InSAR terrain height maximally, i.e., at sampling points where the unwrapped phase changes significantly, \( \Theta \).

From the above observation and the relation in (3), we use \( W(\Delta \Theta_i^W) \) as a criterion to define \( G_1 \subseteq G \) and \( G_{11} := \Theta_0^W G_1 \). We assign \( (x_i, y_j) \in G \) to \( G_1 \) if

\[
\forall (\tilde{x}, \tilde{y}) \in N(x_i, y_j) \and \left| W(\Theta^W(\tilde{x}, \tilde{y}) - \Theta^W(x_i, y_j)) \right| \leq k
\]

and

\[
(\tilde{r}_{1,1}, \tilde{r}_{1,2}, \tilde{r}_{1,3}, \ldots, \tilde{r}_{1,5}) = (0, 0, 0, 0, 0)
\]

where \( N(x_i, y_j) \subseteq G \) is the set of all neighboring sampling points of \( (x_i, y_j) \), i.e., \( \text{card}(N(x_i, y_j)) \leq 4, k \in [0, \pi] \) is a threshold, and \( \tilde{r}_{k,l} \in \{ -1, 0, +1 \} \) is defined as \( \tilde{r}_{k,l} := r_{k,l} \) in (30) if \( (k, l) \in [0, n-1][0, m-1] \) and as \( \tilde{r}_{k,l} := 0 \) otherwise.\(^5\)

2) Convex Optimization for Smoothing (DSS-2a): In order to define noise-unrelated wrapped samples \( \tilde{\Theta}^W(x_i, y_j) \) \( (x_i, y_j) \in G_{11} \), we first find a minimizer \( \Theta^*_i(\cdot) := \text{vec}(\Theta^*_i(x,y)) \) of the following convex function:

\[
\tilde{J}_5(\Theta) := J(\tilde{\Theta}) + \delta \| \Theta \|^2_2
\]

For any \( \Theta \in B \), where \( \Theta^*_i(x,y) \) is the solution of the problem:

\[
\begin{align*}
&: \sum_{i=0}^{m-1} \sum_{j=0}^{n-1} W_{i,j} \Theta_{i,j+1} - \Theta_{i,j} - W(\Theta_{i,j+1} - \Theta_{i,j}) \\
&\text{subject to } \Theta_{i,j} \in G_1
\end{align*}
\]

and \( \Theta^*_i(x,y) \) is determined by using convex optimization (see Section III-D-2) and interpolation (see Section III-D-3).

In what follows, for simplicity, assume that \( \Theta^W \) is observed on \( G : \{ (x_i, y_j) \}_{j=0,1,\ldots,m} \) s.t. \( x_i = i \) \( (i = 1, 2, \ldots, n) \) and \( y_j = j \) \( (j = 1, 2, \ldots, m) \), and we use the notations \( \Theta_{i,j} := \Theta(x_i, y_j), \Theta_{i,j} := \Theta^W(x, y) \) and \( \Theta := \text{vec}((\Theta_{i,j}))_{i=0,1,\ldots,m,j=0,1,\ldots,n} \in R^{(m+1)(n+1)} \) (20).

1) Classification of Sampling Points (DSS-1): In general, at sampling points where the unwrapped phase changes significantly, i.e., \( \Delta \Theta_i \) is large, the variation of phase noise \( \nu \) tends to become large (see, e.g. maximum phase gradient maps of InSAR and MRI examples in [1, Section 3.3.4]). Indeed, such noise model is widely employed, e.g., in [71]. This fact can also be explained in the scenario of InSAR terrain height estimation by inherent measurement error due to geometric decorrelation [72]–[74] which occurs at sampling points where the height changes significantly. Since the relation between the height difference \( \Delta H_i \) and the unwrapped phase difference \( \Delta \Theta_i \) can be explained from (26) (or (27)) in Section IV-A, large phase noise easily happens at sampling points where \( \Delta \Theta_i \) is large. More seriously, large noise at such points often creates residues (see (30) in Appendix A) which influence globally the results of 2D phase unwrapping [43]–[45].

D. Denoising by Selective Smoothing (DSS)

It is well-known that phase noise observed at even small portion of sampling points can create residues which influence the global feature of the results of existing 2D phase unwrapping algorithms (see, e.g., [1], [2], [43]–[45]). This has been a central reason of the difficulty in 2D phase unwrapping. In the proposed scheme for noisy wrapped samples, the occurrence of common zeros of \( f_i^{(0)} \) and \( f_i^{(1)} \) in SPS (or SPS+ or SPS++), which yields the path dependency of \( \theta_f^W \) in APU (see Fig. 4), can be seen as such a type of difficulty. These facts suggest that excessive fidelity to noisy wrapped samples easily leads to poor estimates in 2D phase unwrapping problem.

In this subsection, to suppress the influence of noise, we denote the wrapped phase \( \Theta^W(x,y) \) \( (x,y) \in G \) to obtain \( \Theta^W(x,y) \in (\pi, -\pi) \) \( (x,y) \in G' \supset G \) by smoothing \( \Theta^W \) while keeping the condition \( \Theta^W(x,y) = \Theta^W(x,y) \) for all \( (x,y) \in G_1 \subseteq G \), where \( G_1 \) is the set of all reliable sampling points to be defined below. The reliability of each sampling point is judged on the basis of the wrapped phase difference. The smoothing is realized by using convex optimization. The main idea of Denoising by Selective Smoothing (DSS) is divided into the following two substeps.

DSS-1: Classify all sampling points in \( G \) into \( G_1 \) (Type I: reliable) and \( G_{11} := G \setminus G_1 \) (Type II: unreliable) on the basis of \( W(\Delta \Theta_i^W) \) (see Section III-D-1).

DSS-2: Produce smooth wrapped samples \( \tilde{\Theta}^W(x,y) \in (-\pi, \pi) \) \( (x,y) \in G' \setminus G_1 \), where \( \tilde{\Theta}^W \) satisfies

\[
\tilde{\Theta}^W(x,y) = \Theta^W(x,y) \text{ if } (x,y) \in G_1
\]

and \( \tilde{\Theta}^W(x,y) \) \( (x,y) \in G' \setminus G_1 \) is determined by using convex optimization (see Section III-D-2) and interpolation (see Section III-D-3).

In what follows, for simplicity, assume that \( \Theta^W \) is observed on \( G := \{ (x_i, y_j) \}_{j=0,1,\ldots,m} \) s.t. \( x_i = i \) \( (i = 1, 2, \ldots, n) \) and \( y_j = j \) \( (j = 1, 2, \ldots, m) \), and we use the notations \( \Theta_{i,j} := \Theta(x_i, y_j), \Theta_{i,j} := \Theta^W(x, y) \) and \( \Theta := \text{vec}((\Theta_{i,j}))_{i=0,1,\ldots,m,j=0,1,\ldots,n} \in R^{(m+1)(n+1)} \) (20).

Note that \( (w_{x}^{xy}, w_{y}^{yy}, w_{x}^{yy}) \) are weights for data fidelity and \( (w_{x}^{yy}, w_{x}^{yy}, w_{x}^{yy}) \) are weights for smoothness. We can adjust the ratio of these two types of weights on the basis of geometric complexity of the target (see Section IV-B for targets of complex shape where relatively smaller magnitude is used for \( (w_{x}^{xx}, w_{x}^{yy}, w_{x}^{yy}) \) than that in Example 2 for a target of simple shape). Of course, if such geometric information on the target is available further in each local region, we can also adjust the ratio depending on \( (x, y) \).

In [20], we can also use other smoothness priors, e.g., total variation [75], [76], in place of the \( \ell_2 \) norm of the second order differences.\(^6\)

In Section III-E and Section IV-C, we use alternating direction method of multipliers (ADMM) [77]–[79] to minimize \( J_5 \) in (20).
The wrapped phase over \(x_G\) with the wrapped phase at reliable sampling points, i.e., summarized in Fig. 5. Note that SPS (or SPS+ or SPS++) steps of the proposed 2D phase unwrapping scheme is finally obtained. Overall Steps of the Proposed Scheme

Fig. 5. Overall steps of the proposed 2D phase unwrapping scheme.

for improvement of the consistency with \(\Theta_W\) at reliable sampling points \((x_i, y_j) \in G_1\), where \(\Theta^{\ast}_{(p)ij} + W(\Theta_W^{\ast} - \Theta^{\ast}_{(p)ij})\) is the nearest phase in \(\Theta_W^{\ast} + 2|\pi|\mathbb{Z}\) from \(\Theta^{\ast}_{(p)ij}\), i.e., \(\Theta^{\ast}_{(p)ij} + W(\Theta_W^{\ast} - \Theta^{\ast}_{(p)ij}) = \arg\min_{\delta \in \theta} W(\delta)\Theta_W^{\ast} + \Theta^{\ast}_{(p)ij}\).

3) Denoised Wrapped Samples (DSS-2b): Set \(l \in \mathbb{Z}_{++}\) on the basis of geometric complexity of the target, e.g., possible variation of terrain height, to be estimated in the applications of 2D phase unwrapping. Let \(G' := \{(x', y')\}_{j=0,1,\ldots,m} \mathbb{Z}_{+}\) s.t. \(x_0 = 0, x_n = x_0, y_0 = y_0, y_m = y_0, x_i - x_{i-1} = h/|\ell| (i = 1, 2, \ldots, m)\) and \(y'_j - y'_{j-1} = h/|\ell| (j = 1, 2, \ldots, lm)\). The wrapped phase over \(G'\) after denoising is

\[
\tilde{\Theta}(x, y) := \begin{cases} \Theta_W(x, y) & \text{if} \ (x, y) \in G_1; \\ W(\text{BLI}(\Theta^{\ast}_{(p)})(x, y)) & \text{if} \ (x, y) \in G' \setminus G_1, \end{cases}
\]

where BLI(\(\Theta^{\ast}_{(p)}\)) : \(\Omega \rightarrow \mathbb{R}\) stands for the bilinear interpolation of \(\Theta^{\ast}_{(p)} := \text{vec}(\Theta^{\ast}_{(p)ij})_{j=0,1,\ldots,m}\).

Remark 3 (On the Utilization of DSS): We combine DSS with SPS (or SPS+ or SPS++) and APU as follows.

(i) From (21), DSS does not influence at all given wrapped phase \(\Theta_W(x, y)\) at \((x, y) \in G_1\). If application of SPS or SPS+ with \(\epsilon_{(k)}(x, y) = 0 ((x, y) \in G_1\) and \(k = 0, 1\)) to \(\tilde{\Theta}(x, y)\) \((x, y) \in G'\) yields \(f^\ast = f^*_0 + \delta f^*_1\) having no zero in \(\Omega\), then we can guarantee

\[W(\theta_f, (x, y)) = \Theta_W(x, y) \quad \text{for all} \ (x, y) \in G_1. \tag{22}\]

We also remark that it is reasonable to use \(\epsilon_{(k)}(x, y) > 0 ((x, y) \in G' \setminus G_1)\) in SPS+ because \(\tilde{\Theta}(x, y)\) is influenced by smoothing effect of DSS and \(G_1 \subset G' \setminus G_1\).

(ii) If \(f^\ast\) computed by SPS (or SPS+ or SPS++) for \(\tilde{\Theta}\) has zeros in \(\Omega\), the path independency of \(\theta_f\) and relation (22) are not guaranteed in APU. In such a case, we repeat DSS after increasing the weights \(w_{i,j}^{\ast}\) and \(w_{i,j}^{yy}\) in (20) for further smoothing (see Fig. 5 in Section III-E).

E. Overall Steps of the Proposed Scheme

Given wrapped samples \(\Theta_W(x, y) ((x, y) \in G)\), the overall steps of the proposed 2D phase unwrapping scheme is finally summarized in Fig. 5. Note that SPS (or SPS+ or SPS++) and APU and DSS yield a smooth continuous phase function \(\theta_f\), as a high-resolution estimate of \(\Theta\), which is consistent with the wrapped phase at reliable sampling points, i.e., \(W(\theta_f, (x, y)) = G_W(x, y) \text{ at} (x, y) \in G_1\) (see Example 2).

Example 2 (2D Phase Unwrapping by DSS, SPS+, and APU): According to the denoising step DSS to \(\Theta_W\) in Fig. 4(a) for which SPS and APU failed in unwrapping as shown in Figs. 4(d) and 4(e). We set \(\kappa = 2\pi/3\), \(w_{i,j}^{xy} = w_{i,j}^{yy} = w_{i,j}^{yy} = w_{i,j}^{xx} = 1\), \(\delta = 5 \times 10^{-7}\), and \(l = 1\), i.e., \(G' = G\), for DSS. Figures 6(a) and 6(b) respectively show the distribution of samples of Type I & Type II and the denoised wrapped phase \(\tilde{\Theta}(x, y)\) by DSS from which we see that \(\tilde{\Theta}(x, y)\) is certainly smoother than \(\Theta_W\) around \(R\). Figures 6(c) and 6(d) respectively show \(f^*_0 \in S^2_1(\Delta_I)\) and \(f^*_1 \in S^2_1(\Delta_I)\) obtained by applying SPS+ to \(\Theta_W\), where we set \(\epsilon_{0}(x, y) = 0 (x, y) \in G_1\) to guarantee (22), and set \(\epsilon_{0}(x, y) = 0.5 - 0.5 \cos(\Theta_W(x, y))\) and \(\epsilon_{1}(x, y) = 0.5 - 0.5 \sin(\tilde{\Theta}(x, y))\) otherwise. In this case, \(f^*_0\) and \(f^*_1\) have no common zero over \(\Omega\). Hence, by applying APB along any suitable path \(\gamma\), we can obtain \(\theta_f\) in Fig. 6(e) satisfying \(W(\theta_f, (x, y)) = \Theta_W(x, y) \text{ for all} (x, y) \in G_1\). □

IV. APPLICATION TO TERRAIN HEIGHT ESTIMATION

In this section, we apply the proposed 2D phase unwrapping scheme to InSAR terrain height estimation.

A. Terrain Height Estimation by InSAR

Interferometric synthetic aperture radar (InSAR) [3]–[9] is an imaging technique allowing highly accurate measurements of surface topography in all weather conditions, day or night.

In InSAR system (see Fig. 7(a)), Antenna 1 and Antenna 2 on-board an aircraft or a spacecraft platform transmit coherent broadband radio signals and receive the reflected signals \(s_k := |s_k|e^{-j(2\pi f_k + \phi_k + \nu)k} (k = 1, 2)\) from a target corresponding to \((x, y) \in \Omega\), where \(\lambda\) is the wavelength of the transmitted signal, \(R_k\) is the distance from Antenna \(k\) to the target, \(\phi_k\) is the backscatter phase delay, \(\nu_k\) is additive phase noise, and the dependencies of variables \(R_k, \phi_k, \nu, \theta_0\) on \((x, y)\) are omitted for notational simplicity in Fig. 7 and in the discussion below. Since the backscatter phase delay \(\phi_k\) is determined by the shape of the target, geological condition, and weather condition, we can expect \(\phi_1 = \phi_2\) in many situations, and hence the interferometric image is obtained as

\[
\overline{s_1s_2} = |s_1||s_2|e^{j(3\pi(R_1 - R_2)/\lambda + \nu)},
\]

where \(s_1\) denotes the complex conjugate of \(s_1\) and \(\nu := \nu_1 - \nu_2\). The interferometric phase \(\Theta_{\text{int}}(x, y) := 4\pi(R_1 - R_2)/\lambda\) can also be expressed, from the simple geometric relation in Fig. 7(a) and the law of cosines, as

\[
\Theta_{\text{int}}(x, y) = \frac{4\pi}{\lambda} \left(R_1 - \sqrt{R_1^2 + B^2 - 2R_1B\sin(\theta - \alpha)}\right),
\]
and its noisy wrapped samples $\Theta^W_{\text{int}}(x, y) := W(\Theta_{\text{int}}(x, y) + \nu(x, y))$ are observed from (23). The terrain height $H$ at $(x, y) \in \Omega$ is expressed by

$$H(x, y) = \sqrt{(H_{\text{SAR}} + R_E - R_1 \cos \theta_o)^2 + R_1^2 \sin^2 \theta_o} - R_E$$

as shown in [6], or by

$$H(x, y) = (H_{\text{SAR}} + R_E \cos \theta_i - \theta_o) - R_E - R_1 \cos \theta_i,$$

where $H_{\text{SAR}}$ is the height of Antenna 1, $R_E$ is the radius of the earth, and the incidence angle $\theta_i$ is given, with the use of the off-nadir angle $\theta_o$ by $\theta_i = \arctan \left(\frac{H_{\text{SAR}} + R_E \cos \theta_o}{R_E + R_1 \cos \theta_o} \sin \theta_o\right)$. Hence, by reconstructing $\Theta_{\text{int}}$ from the noisy wrapped phase $\Theta^W_{\text{int}}$, we can compute $\theta_o$, $\theta_i$, and $H$ if $\alpha$, $B$, $R_1$, $R_E$, and $H_{\text{SAR}}$ are available. Note: More precisely, for reconstruction of $\Theta_{\text{int}}$, we also need the absolute interferometric phase at some point $(x_0, y_0) \in \Omega$ where the height $H(x_0, y_0)$ is known. However, the available measurements of $R_1$, $R_E$, and $H_{\text{SAR}}$ contain errors and directly degrade estimation accuracy of $H$ through the above equations. To suppress the degradation, $H$ is estimated as follows [73]. Suppose that we know the terrain height at $(x_0, y_0) \in \Omega$ is $H(x_0, y_0) = H_0$ (see Fig. 7(b)). Let

$$\Theta_{\text{ref}}(x, y) := \frac{4\pi}{\Lambda} \left( R_1 - \sqrt{R_1^2 + B^2 - 2R_1B \sin(\theta^H_o - \alpha)} \right),$$

where $R^H_o$ and $\theta^H_o$ at $(x, y) \in \Omega$, indicated in Fig. 7(b), are available from $\cos \theta^H_o = \frac{R_1^2 + (R_E + H_{\text{SAR}})^2 - (R_1 + H_0)^2}{2R_1(R_E + H_{\text{SAR}})}$; $\Theta_{\text{ref}}$ is called the reference phase and the following 2D phase function $\Theta(x, y) := \Theta_{\text{int}}(x, y) - \Theta_{\text{ref}}(x, y)$ is known to be more reliable to use for estimation of $H$ than $\Theta_{\text{int}}$. Actually, $\Theta$ is more robust than $\Theta_{\text{int}}$ against the measurement errors in $R_1$, $R_E$, and $H_{\text{SAR}}$ while the sensitivities of $\Theta$ and $\Theta_{\text{int}}$ to $H$

are identical, which is confirmed by

$$\frac{\partial \Theta}{\partial H} = \frac{\partial \Theta_{\text{int}}}{\partial H} = \frac{\partial \Theta_{\text{ref}}}{\partial H} \approx 0$$

and

$$\frac{\partial \Theta}{\partial \theta} = \frac{\partial \Theta_{\text{int}}}{\partial \theta} = \frac{\partial \Theta_{\text{ref}}}{\partial \theta} \approx 0$$

The expression (26) can be approximated as

$$\frac{\partial \Theta}{\partial H} \approx \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda \sin \theta_o \sqrt{R_1^2 + B^2 - 2R_1B \sin(\theta^H_o - \alpha)}}$$

which is found, e.g., in [72]–[74] (see Appendix E).

To estimate $H(x, y)$, we also use

$$H(x, y) \approx \frac{4\pi B \cos(\theta^H_o - \alpha)}{\lambda \sin \theta^H_o \sqrt{R_1^2 + B^2 - 2R_1B \sin(\theta^H_o - \alpha)}}$$

as a refinement of [80, Equation (A.2.7)] (see Appendix E), where $\theta^H_o$, indicated in Fig. 7(b), is available from $\sin \theta^H_o = \frac{(R_1 + H_{\text{SAR}}) \sin \theta^H_o}{R_E + H_0}$. The noisy wrapped phase $\Theta^W(x, y) := W(\Theta_{\text{int}}(x, y) - \Theta_{\text{ref}}(x, y) + \nu(x, y)) = W(\Theta^W_{\text{int}}(x, y) - \Theta_{\text{ref}}(x, y))$ is obtained from (23) and $\Theta_{\text{ref}}$. After reconstructing $\Theta$ from $\Theta^W$, $H$ is estimated from (28).

B. Parameter Settings of the Proposed Scheme

Assume that noisy wrapped samples $\Theta^W(x, y)$ are observed on regular rectangular grid points $G := \{(x_i, y_j)\}^{i=0, \ldots, n}_{j=0, \ldots, m}$ s.t. $x_i - x_{i-1} =: h_x > 0$ ($i = 1, 2, \ldots, n$) and $y_j - y_{j-1} =: h_y > 0$ ($j = 1, 2, \ldots, m$) in $\Omega := [x_0, x_n] \times [y_0, y_m]$. In DSS, the denoised wrapped samples $\Theta^W(x, y)$ on $G'$ := $\{(x'_i, y'_j)\}^{i=0, \ldots, n'}_{j=0, \ldots, m'}$ are obtained by $\kappa = \pi/4$, $l = 3$, $w_{ij} = w_{ij}^y = w_{ij}^x = w_{ij}^{x'y} = w_{ij}^{y'} = 1/100$ and $\delta = 5 \times 10^{-7}$ (see Section III-D and Footnotes 4 & 6 for basic ideas on parameter settings, and see also Figs. 8(g) & 10(g) for the effect of $\kappa$).

After DSS, we use SPLS+ to obtain the smoothest spline functions $f'_k(x) \in \mathcal{S}^2_3(\Delta_k)$ ($k = 0, 1$), where $\Delta_k$ is a crisscross partition by cutting every rectangle $[x'_i, x'_{i+1}] \times [y'_j, y'_{j+1}]$ into four triangles as introduced in Example 1. In SPLS+, we set $\epsilon_0(x, y) = \epsilon_1(x, y) = 0$ if $(x, y) \notin G_1$ to guarantee (22), and set $\epsilon_0(x, y) = 0.5-0.5 \cos(\Theta^W(x, y))$ and $\epsilon_1(x, y) = 0.5 - 0.5 \sin(\Theta^W(x, y))$ otherwise (see Remark 3(i)).

In APU, we use the idea in Appendix D for a fast and stable computation of $V(\Psi^*)$ and $V(\Psi(a))$ in (19).

C. Numerical Experiments

We demonstrate the effectiveness of the proposed 2D phase unwrapping scheme by terrain height estimation based on (28). Figure 8(a) shows the unwrapped phase $\Theta$ generated from a test mountain shown in Fig. 9(a). Here we set the parameters of InSAR system by $\alpha = \pi/6$ [rad], $\lambda = 23.5$ [cm], $B = 500$ [m], $H_{\text{SAR}} = 800$ [km], $R_E = 6371$ [km], $R_1(x_0, y_0) = 1243$ [km], and $H(x_0, y_0) = H_0 = 2530$ [m]. Figure 8(b)
Fig. 8. Comparison of the proposed 2D phase unwrapping and the existing 2D phase unwrapping (I): (a) unwrapped phase $\Theta$ (to be estimated), (b) wrapped phase $\Theta^W$, (c) estimate by BC (MSE = 1.7587), (d) estimate by MST (MSE = 8.2192), (e) estimate by MCF (MSE = 0.0974), (f) estimate by MLN (MSE = 20.4673), (g) distribution of Type I (white) and Type II (black), and (h) estimate by the proposed scheme (DSS, SPS+ and APU) (MSE = 0.0379), where MSE is the mean square error of each estimate, i.e., $MSE := \frac{1}{2} \sum_{i=0}^{180} \sum_{j=0}^{180} (\Theta_{i,j} - \Theta^*_{i,j})^2$ ($\Theta^*$: estimate).

Fig. 9. Comparison of terrain height estimations based on the proposed 2D phase unwrapping and the existing 2D phase unwrapping (I): (a) test mountain of height $H$ (to be estimated), (b) estimate by BC ($MAE = 37.6844$), (c) estimate by MST ($MAE = 87.1949$), (d) estimate by MCF ($MAE = 26.9321$), (e) estimate by MLN ($MAE = 162.3990$), and (f) estimate by the proposed scheme (DSS, SPS+ and APU) ($MAE = 23.2882$), where MAE is the mean absolute error of each estimate, i.e., $MAE := \frac{1}{2} \sum_{i=0}^{180} \sum_{j=0}^{180} |H_{i,j} - H^*_{i,j}|$ ($H^*$: estimate).

Fig. 10. Comparison of the proposed 2D phase unwrapping and the existing 2D phase unwrapping (II): (a) unwrapped phase $\Theta$ (to be estimated), (b) wrapped phase $\Theta^W$, (c) estimate by BC (MSE = 2.5410), (d) estimate by MST (MSE = 49.4547), (e) estimate by MCF (MSE = 1.4087), (f) estimate by MLN (MSE = 5.8364), (g) distribution of Type I (white) and Type II (black), and (h) estimate by the proposed scheme (DSS, SPS+ and APU) (MSE = 0.2011).

Fig. 11. Comparison of terrain height estimations based on the proposed 2D phase unwrapping and the existing 2D phase unwrapping (II): (a) test mountain of height $H$ (to be estimated), (b) estimate by BC ($MAE = 52.1210$), (c) estimate by MST ($MAE = 210.7460$), (d) estimate by MCF ($MAE = 41.1130$), (e) estimate by MLN ($MAE = 86.7128$), and (f) estimate by the proposed scheme (DSS, SPS+ and APU) ($MAE = 30.3923$).

The wrapped phase $\Theta^W$ on $G \cup \{(x_i, y_j)\}_{i=0}^{180} \cup \{(x_i, y_j)\}_{j=0}^{180}$ satisfies $h_x = 16.2$ [m] and $h_y = 19.5$ [m], where additive noise $\nu$ is generated by $\mathbb{N}$ [71]. Figures 8(c), 8(d), 8(e), and 8(f) respectively depict the estimates of $\Theta$ by branch cut (BC) [5], minimum spanning tree (MST) [26], minimum cost flow (MCF) [29] (all weights are ‘1’), and minimum $\ell_p$ norm (MLN) [34] ($p = 2$ and all weights are ‘1’) (see Appendix A). Figure 8(g) shows the distribution of samples of Type I and Type II from which we see that samples of Type I distribute sparsely but almost uniformly over $\Omega$. Figure 8(h) depicts the estimate of $\Theta$ by the proposed scheme (DSS, SPS+ and APU). Figures 9(b), 9(c), 9(d), 9(e), and 9(f) show the mountains constructed from the results in Fig. 8 and (28). Figures 8 and 9 show that the proposed scheme achieves the best performance compared with the other algorithms visually as well as numerically.

Figure 10(a) shows the unwrapped phase $\Theta$ generated from another test mountain in Fig. 11(a). The parameter settings of InSAR system, the proposed scheme, and the other algorithms are the same as those used in the first simulation except for $R_1(x_0, y_0) = 1244$ [km] and $H(x_0, y_0) = H_0 = 579$ [m]. Figure 10(b) depicts the noisy wrapped phase $\Theta^W$ on $G \cup \{(x_i, y_j)\}_{i=0}^{180} \cup \{(x_i, y_j)\}_{j=0}^{180}$. Figures 10(c), 10(d), 10(e), and 10(f) respectively depict the estimates of $\Theta$ by BC, MST, MCF, and MLN. Figure 10(g) shows the distribution of samples of Type I and Type II from which we see that samples of Type I of this example also distribute sparsely but almost uniformly over $\Omega$. Figure 10(h) depicts the estimate by the proposed scheme (DSS, SPS+ and APU). Figures 11(b), 11(c), 11(d), 11(e), and 11(f) show the mountains based on the results in Fig. 10 and (28). In this example, the proposed 2D phase unwrapping...
scheme achieves again the best performance compared with the other algorithms.

V. CONCLUSION

In this paper, we have proposed a novel 2D phase unwrapping scheme which is composed of SPS (or SPS+ or SPS++) and DSS. SPS (or SPS+ or SPS++) constructs a pair of the smoothest spline functions which minimize the energies of their local changes while satisfying respectively the desired data fidelity conditions specified with the cosine and the sine of given wrapped samples. If these functions have no common zero over the domain of interest, the proposed estimate of the unwrapped phase is computed by algebraic phase unwrapping (APU) as a continuous function defined over the domain. To avoid the occurrence of common zeros in SPS (or SPS+ or SPS++) due to phase noise, we also proposed a denoising step (DSS), as preprocessing, which selectively smooths unreliable wrapped samples by using convex optimization. The smoothness of the proposed estimate is guaranteed globally over the domain without losing any desired consistency with all reliable wrapped samples. Numerical experiments for InSAR terrain height estimation demonstrated the effectiveness of the proposed 2D phase unwrapping scheme.

APPENDIX A

Existing 2D Phase Unwrapping Algorithms

In this section, for simplicity, assume that noisy wrapped samples are observed on \( \mathcal{G} := \{(x_i, y_j)\}_{i=0, \ldots, m} \) in \( \Omega := [x_0, x_n] \times [y_0, y_m] \) s.t. \( x_0 < x_1 < \cdots < x_n \) and \( y_0 < y_1 < \cdots < y_m \), and we use the notations \( \Theta_{x, y} := \Theta(x_i, y_j) \), \( \Theta_{x, y} := \Theta_W(x_i, y_j) \) and \( \Theta := \text{vec}(\Theta_{x, y}) \in \mathbb{R}^{(m+1)(n+1)} \).

Network flow methods \([5], [25]–[30]\) try to find a minimizer of (2) under condition (4). For solving this combinatorial optimization problem, the network flow methods first detect every closed loop \( L_{i, j} := (x_{i, j}, (x_{i, j} + 1) \rightarrow (x_{i+1, j} + 1) \rightarrow (x_{i+1, j} + 1, y_{j+1}) \rightarrow (x_{i+1, j} + 1, y_{j+1}, y_{j} + 1) \rightarrow (x_{i, j} + 1, y_{j}) \) in \( \mathcal{G} \) satisfying

\[
W(\Theta_{i, j}^W - \Theta_{i, j}^W) + W(\Theta_{i+1, j+1}^W - \Theta_{i, j+1}^W
\neq W(\Theta_{i+1, j}^W - \Theta_{i+1, j}^W) + W(\Theta_{i+1, j}^W - \Theta_{i+1, j+1}^W).
\]

(29)

Such a closed loop \( L_{i, j} \) is said to have a residue, and must pass at least one neighboring pair \( i \) s.t. \( \Delta \Theta_i \neq W(\Delta \Theta_i^W) \) because otherwise

\[
W(\Theta_{i, j+1}^W - \Theta_{i, j}^W) + W(\Theta_{i+1, j+1}^W - \Theta_{i, j}^W) = (\Theta_{i, j+1}^W - \Theta_{i, j}^W) + (\Theta_{i+1, j+1}^W - \Theta_{i+1, j+1}^W)
= (\Theta_{i+1, j}^W - \Theta_{i, j}^W) + W(\Theta_{i+1, j}^W - \Theta_{i+1, j+1}^W)
\]

contradicts (29). The all closed loops \( L_{i, j} \) are classified into three classes by discretized contour integrals:

\[
r_{i, j} := \frac{1}{2\pi} \left( W(\Theta_{i, j}^W - \Theta_{i, j}^W) + W(\Theta_{i+1, j+1}^W - \Theta_{i, j+1}^W)
- W(\Theta_{i, j+1}^W - \Theta_{i+1, j}^W) - W(\Theta_{i, j}^W - \Theta_{i+1, j}^W) \right)
\]

(30)

After identifying the residues (see Fig. 12(a)), the network flow methods create the set of branches \( B \). Each branch is defined as a path connecting the positive and negative residues of the same number (see Fig. 12(b) and [5], [25]–[30]). If we define \( E := E_x \cup E_y \) in Section I by

\[
E_x := \left\{(x_i, y_j), (x_{i+1, j}) \in \mathcal{G} \times \mathcal{G} \mid (x_i, y_j) \text{ and } (x_{i+1, j}) \text{ lie on the left and right sides of some branch in } B \right\}
\]
and
\[ E_y := \left\{ ((x_i, y_j), (x_i, y_{j+1})) \in G \times G \mid (x_i, y_j) \text{ and } (x_i, y_{j+1}) \text{ lie on the lower and upper sides of some branch in } B \right\}, \]
we can construct a candidate of the unwrapped phase \( \Theta(E) := \text{vec}(\Theta_i(E))_{j=0,1,\ldots,m} \) satisfying condition (4), \( \Delta \Theta_i(E) = W(\Delta \Theta_i^W) \) if \( i \notin E \), and \( \Delta \Theta_i(E) \neq W(\Delta \Theta_i^W) \) if \( i \in E \) as shown in Fig. 12(b).

Assume for simplicity that \( J_i \) in (2) is designed to achieve 0 if \( \Delta \Theta_i = W(\Delta \Theta_i^W) \). Then (5) can be expressed as
\[ \tilde{J}(E) = \sum_{i \in E} J_i(\Delta \Theta_i(E)). \] (31)

The network flow methods try to find optimal \( E^* \) (or equivalently optimal branches \( B^* \)) minimizing (31). In the following, we introduce three major types of phase unwrapping algorithms, i.e., (I) branch cut [5] & minimum spanning tree [26], (II) minimum cost flow [29], which are examples of network flow methods, and (III) minimum \( \ell_p \) norm [34], which is not classified into network flow methods and directly approximates a minimizer of (2) without requiring condition (4).

(I). Branch Cut and Minimum Spanning Tree

Branch cut (BC) algorithm was established by Goldstein et al. [5] and minimum spanning tree (MST) algorithm was established by Chen and Zebker [26]. These algorithms try to minimize (31), where the \( \ell_0 \) (pseudo-)norm \( \|\text{vec}(\Delta \Theta_i(E) - W(\Delta \Theta_i^W))_{i \in E}\|_1 = \text{card}(E) \) is employed as the cost \( \tilde{J} \). Unfortunately, this optimization problem is NP-hard [26]. The BC algorithm is a heuristic algorithm designed to approximate \( B^* \) by connecting the nearest residues repeatedly without checking whether the residues have been already connected with other residues. Therefore the same residues are connected many times, which makes many extra branches and results in poor estimates in region having many residues [26]. To overcome this shortcomings, the MST algorithm approximates \( B^* \) by eliminating extra branches from the minimum spanning tree which connects all residues. Since the length of the spanning tree is an upper bound of \( \text{card}(E) \), the MST algorithm approximates \( B^* \) by using a minimizer of the upper bound.

(II). Minimum Cost Flow

Minimum cost flow (MCF) algorithm was established by Costantini [29]. The goal of the MCF algorithm is to minimize (31), where the weighted \( \ell_1 \) norm \( \|\text{vec}(\Delta \Theta_i(E) - W(\Delta \Theta_i^W))_{i \in E}\|_1,w \) is employed as \( \tilde{J} \). It is shown [29] that this optimization problem can be interpreted as a minimum cost integer-flow problem by considering positive and negative residues as supply and demand nodes, respectively. Therefore \( E^* \) is computed by using minimum cost flow solvers [81].

(III). Minimum \( \ell_p \) Norm

Minimum \( \ell_p \) norm (MLN) algorithm was established by Ghiglia and Romero [34] as a generalized version of minimum \( \ell_2 \) norm algorithm (the so-called least squares method) [31], [32]. Differently from network flow methods, the MLN algorithm directly approximates \( \Theta^* \in \mathbb{R}^{(m+1)(n+1)} \) minimizing
\[ J(\Theta) = \sum_{i=0}^{n-1} \sum_{j=0}^{m} w_{i,j}^x |\Theta_{i+1,j} - \Theta_{i,j} - W(\Theta_i^W - \Theta_j^W)|^p \]
\[ + \sum_{i=0}^{n-1} \sum_{j=0}^{m} w_{i,j}^y |\Theta_{i,j+1} - \Theta_{i,j} - W(\Theta_i^W - \Theta_j^W)|^p \] (32)
without requiring condition (4), where \( w_{i,j}^x > 0, w_{i,j}^y > 0 \) and \( p > 0 \). If \( p \geq 1 \), \( J \) is convex and we can obtain a minimizer \( \Theta^* \) by convex optimization techniques. Note that as seen from \( J(\Theta) = J(\Theta + c(1, 1, \ldots, 1)^T) \) for any \( \Theta \in \mathbb{R}^{(m+1)(n+1)} \) and any \( c \in \mathbb{R} \), the minimizer is not uniquely determined.

Appendix B

Optimality of Spline Functions

For a given 1D data \( \{(x_i, z_i)\}_{i=0}^{N} \) s.t. \( a := x_0 < x_1 < \cdots < x_n =: b \), it is well-known that there exists a unique solution, say \( f^* \in C^2(\mathbb{R}) \), of the following variational problem:
\[ \min_{f \in C^2(\mathbb{R})} \int_a^b |f''(x)|^2 \, dx \quad \text{s.t. } f(x_i) = z_i \quad (i = 0, \ldots, n), \]
and \( f^* \) is a natural cubic spline [54] which is a kind of univariate spline function of degree 3. This fact also guarantees that the solutions, if they exist, of the following variational problems:
\[ \min_{f \in C^2(\mathbb{R})} \int_a^b |f''(x)|^2 \, dx \quad \text{s.t. } |f(x_i) - z_i| \leq \epsilon_i \quad (i = 0, \ldots, n), \]
\[ \min_{f \in C^2(\mathbb{R})} \sum_{i=0}^n |f(x_i) - z_i|^p + \lambda \int_a^b |f''(x)|^2 \, dx \]
are also natural cubic splines, where \( \epsilon_i \geq 0, p > 0 \), and the smoothing parameter \( \lambda > 0 \) controls the trade-off between data fidelity and smoothness (see [37] for the case of \( p = 2 \)). This is because if there exists any solution \( g \) not a natural cubic spline, then we can construct a natural cubic spline \( f \in C^2(\mathbb{R}) \) satisfying \( f(x_i) = g(x_i) \quad (i = 0, 1, \ldots, n) \) and \( \int_a^b g''(x)^2 \, dx < \int_a^b f''(x)^2 \, dx \), which is absurd.

Certain 2D extensions of the above discussion are found, e.g., in [55], [56].

Appendix C

Quadratic Form for Energy of Local Change

Let \( \Delta := \{ T_i \}_{i=1}^N \) be a regular triangulation s.t. \( \bigcup_{i=1}^N T_i =: \Omega \). The energy of local change of \( f \in S_d^o(\Delta) \) is defined as
\[ \int_{\Omega} \left[ \frac{\partial^2 f}{\partial x^2} + 2 \left| \frac{\partial^2 f}{\partial x \partial y} \right|^2 + \left| \frac{\partial^2 f}{\partial y^2} \right|^2 \right] \, dx \, dy \]
\[ = \sum_{i=1}^N \int_{T_i} \left[ \frac{\partial^2 f_i}{\partial x^2} + 2 \left| \frac{\partial^2 f_i}{\partial x \partial y} \right|^2 + \left| \frac{\partial^2 f_i}{\partial y^2} \right|^2 \right] \, dx \, dy, \]
where \( f_i \) is the restriction of \( f \) to \( T_i \) as defined in (7). To construct the matrix \( Q \) in Section III-B, we need a quadratic
form expression

\[
e_i^T Q e_i := \int_{\mathcal{T}} \left[ \frac{\partial^2 f_i}{\partial x^2} \right]^2 + 2 \left[ \frac{\partial^2 f_i}{\partial x \partial y} \right]^2 + \left[ \frac{\partial^2 f_i}{\partial y^2} \right]^2 \, dx dy,
\]

(33)

where \( e_i \) is the B-coefficient vector of \( f_i \) (\( i = 1, 2, \ldots, N \)). Such an expression is found in [59] as summarized below.

**Fact 4 ([59]):** Let \( \mathcal{T} \) be a triangle on \( \mathbb{R}^2 \) and \( f_i : \mathcal{T} \to \mathbb{R} \) be a bivariate polynomial of degree \( d \geq 2 \) expressed as

\[
f_i(x, y) = \sum_{i=0}^{d} \sum_{j=0}^{d} a_{i-j} \mathcal{O}(i-j) l_i d_j \left[ i \right] \mathcal{O}(i-j)
\]

by using its B-coefficients \( c_i := (c_1, c_2, \ldots, c_{(d+1)(d+2)}/2)^T \) and barycentric coordinate \((r, s, t)\) of \((x, y) \in \mathcal{T}\) with respect to \( \mathcal{T} \). Then the symmetric positive semidefinite matrix \( Q_i \in \mathbb{R}^{(d+1)(d+2) \times (d+1)(d+2)} \) in (33) is given by

\[
Q_i = \int_{\mathcal{T}} e_i e_i^T \, dx dy
\]

for \( 0 \leq j \leq i \leq d \) and \( 0 \leq l \leq k \leq d \). Here \( e_i \) are polynomials generated recursively from \( e_{(2), j,k} \) defined in (34) with \( r := (\partial \alpha \partial \beta)^T \), \( s := (\partial \alpha \partial \gamma)^T \) and \( t := (\partial \beta \partial \gamma)^T \), and

\[
e_{(2), j,k} := 2 e_{(1), j,k} + rs e_{(1), j-1,k} + e_{(1), j,k-1} + e_{(1), j-1,k-1}
\]

for \( k \geq 3 \) (Note: \( e_{(1), j,k, l} = 0 \) if \( j \notin \{0, \zeta\} \), \( k \notin \{0, \zeta\} \), or \( l \notin \{0, k\} \).

\[\Box\]

By combining Fact 4 with Fact 5 below, we can compute all components of \( Q_i \) \((i = 1, 2, \ldots, N)\) in closed form, from which, \( Q \) in Section III-B is obtained.

**Fact 5 ([46]):** Let \( \mathcal{T} := \{v_1, v_2, v_3\} \) s.t. \( v_k := (x_k, y_k) \in \mathbb{R}^2 \) \((k = 1, 2, 3)\) and let \((r, s, t)\) be barycentric coordinate of \((x, y) \in \mathcal{T}\) with respect to \( \mathcal{T} \). Then for any \((l, m, n) \in \mathbb{Z}^3 \) we have

\[
\int_{\mathcal{T}} r^l s^m t^n \, dx dy = \frac{\text{dim}! \text{dim}! \text{dim}!}{(d+2)!}
\]

where \( d := l + m + n \) and \( \varphi := x_1 y_2 - y_1 x_2 + x_2 y_3 - y_2 x_3 + x_3 y_1 - y_3 x_1 \).

\[\Box\]

**Appendix D**

**Fast and Numerically Stable Computation for Algebraic Phase Unwrapping with Subresultant**

Suppose that univariate real polynomials

\[
\Psi_0(\tau) = a_m \tau^m + a_{m-1} \tau^{m-1} + \cdots + a_1 \tau + a_0
\]

\[
\Psi_1(\tau) = b_n \tau^n + b_{n-1} \tau^{n-1} + \cdots + b_1 \tau + b_0
\]

are given in Fact 3 and Fig. 2, where \( a_m \neq 0 \) and \( b_n \neq 0 \), i.e., \( \deg(\Psi_0) = m \) and \( \deg(\Psi_1) = n \) (Note: From (18), \( m \) and \( n \) are at most \( d \) in the scenario of Section III-C). Then for \( l = 0, 1, \ldots, \min\{m-1, n-1\} \), the \( l \)th subresultant \( \text{Sres}_l[\Psi_0(\tau), \Psi_1(\tau)] \in \mathbb{R}[\tau] \) of \((\Psi_0(\tau), \Psi_1(\tau))\) is defined as a univariate polynomial of degree \( l \) at most by

\[
\text{Sres}_l[\Psi_0(\tau), \Psi_1(\tau)](\tau) = \sum_{k=0}^{m-l} \frac{a_k}{b_k} \Psi_1(\tau)^{m-l-k} - \sum_{k=0}^{n-l} \frac{b_k}{a_k} \Psi_0(\tau)^{n-l-k}
\]

where \( \cdot \) stands for the determinant of a matrix. In particular, \( \text{Sres}_0[\Psi_0, \Psi_1] \in \mathbb{R} \) is called the **resultant** of \((\Psi_0, \Psi_1)\).

From the definitions of \( V(\Psi_0(\tau)) \) and \( V(\Psi_1(\tau)) \) (see Fact 3), for evaluating \( V(\Psi_0(\tau)) \) and \( V(\Psi_1(\tau)) \) in (19), we need only \( \text{sgn}(\Psi_0(\tau)) \) and \( \text{sgn}(\Psi_1(\tau)) \) which can be computed by using \( \text{Sres}_l[\Psi_0(\tau), \Psi_1(\tau)](\tau) \) and \( \text{Sres}_l[\Psi_0, \Psi_1](\tau) \) respectively as shown below.

**Fact 6** (See [41, Theorem 4] for More General Cases): Let \((\Psi_0(\tau), \Psi_1(\tau)) = (r, t)\) be the polynomial sequence generated by the algorithm in Fig. 2, where \( \Psi_0(\tau) \) and \( \Psi_1(\tau) \) are given in (35).

If \( m \geq n \) and \( \deg(\text{Sres}_l[\Psi_0, \Psi_1]) = l \) for all \( l \in [0, n-1] \),

\[
\begin{align*}
\Psi_0(\tau) &= a_m \tau^m + a_{m-1} \tau^{m-1} + \cdots + a_1 \tau + a_0 \\
\Psi_1(\tau) &= b_n \tau^n + b_{n-1} \tau^{n-1} + \cdots + b_1 \tau + b_0 \\
\Psi_0(\tau)^{n-l-1} &= a_m a_{m-1} a_{m-2} \cdots a_1 a_0 \\
\Psi_1(\tau)^{m-l-1} &= b_n b_{n-1} b_{n-2} \cdots b_1 b_0
\end{align*}
\]

\[
\begin{align*}
\text{Sres}_l[\Psi_0(\tau), \Psi_1(\tau)](\tau) &= b_n b_{n-1} b_{n-2} \cdots b_1 b_0 \\
\text{Sres}_l[\Psi_0(\tau), \Psi_1(\tau)](\tau) &= a_m a_{m-1} a_{m-2} \cdots a_1 a_0 \\
\text{Sres}_l[\Psi_0, \Psi_1](\tau) &= a_m a_{m-1} a_{m-2} \cdots a_1 a_0
\end{align*}
\]

\[\text{Sres}_l[\Psi_0(\tau), \Psi_1(\tau)](\tau) = \sum_{k=0}^{m-l} \frac{a_k}{b_k} \Psi_1(\tau)^{m-l-k} - \sum_{k=0}^{n-l} \frac{b_k}{a_k} \Psi_0(\tau)^{n-l-k}
\]

\[\text{Sres}_l[\Psi_0, \Psi_1](\tau) = \frac{\text{Sres}_l[\Psi_0(\tau), \Psi_1(\tau)](\tau)}{\text{Sres}_l[\Psi_0, \Psi_1](\tau)}
\]

(36)
then we have $q = n + 1$ and
\[
\sgn(\Psi_j(\tau)) = (-1)^{(j-1)j/2+(j-1)(m-n+1)} \cdot \sgn(e_n^{m-n+1} \text{Sres}_n-j+1[\Psi_0, \Psi_j](\tau))
\]
for $j = 2, 3, \ldots, n + 1$.

Note that computation of $\text{Sres}_n[\Psi_0, \Psi_j](\tau)$ in (36) does not require any polynomial division, which results in stable computation of $V(\Psi(\tau^*))$ and $V(\alpha)$. If we are interested in \{\$\theta_j$, $P_k(\tau)$\}$_{k=1}^{K}$ (see Section III-C), the expressions in (17), (18) and (19) indicate that only $\text{Sres}_n-j+1[\Psi_0, \Psi_j](\tau)$ and $\text{Sres}_n-j+1[\Psi_0, \Psi_j](1)$ ($j = 2, 3, \ldots, n + 1$) are necessary to obtain $V(\Psi(0))$ and $V(\Psi(1))$ for given polynomials $P_k(\tau) := F_k^{(i)}(\tau) \in \mathbb{R}[\tau]$ ($k = 0, 1$ and $i = 1, 2, \ldots, K$).

Moreover, from $\Psi_\kappa(\tau) \in \mathbb{R}[\tau]$ ($k = 0, 1$) in (35), the expression in (36) indicates that $\text{Sres}_n-j+1[\Psi_0, \Psi_j](0)$ and $\text{Sres}_n-j+1[\Psi_0, \Psi_j](1)$ can be expressed. These relations show that the unwrapped phase $\Theta := 0 \in \mathbb{R}$ as a bivariate function defined for $(R_1, H) \in \mathbb{R}_+ \times \mathbb{R}_+$ not for $(x, y) \in \mathbb{R}$.

Note that the assumption $0 < x := \frac{H}{R_1} \ll 1$, $\Theta_{\text{int}}$ in (24) can approximated as
\[
\Theta_{\text{int}} \approx \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1} : \hat{\Theta}_{\text{int}}
\]
with the use of the *first order Taylor series approximation* of $\sqrt{1 + x^2} - 2x \sin(\theta_o - \alpha) \approx 1 - x \sin(\theta_o - \alpha)$. Finally, by using (39), we derive
\[
\frac{\partial \Theta}{\partial H} \approx \frac{\partial \hat{\Theta}_{\text{int}}}{\partial H} = \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1} \approx \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1 \sin(\theta_i)},
\]
which is (27), and
\[
\Theta(R_1^*, H^*) = \Theta(R_1^*, H_0) + \int_{H_0}^{H^*} \frac{\partial \Theta}{\partial H} \left|_{R_1 = R_1^*} \right. \, dH
\]
\[
\approx \int_{H_0}^{H^*} \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1 \sin(\theta_i)} \, dH
\]
\[
\approx \int_{H_0}^{H^*} \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1 \sin(\theta_i)} \, dH
\]
\[
= \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1 \sin(\theta_i)} (H^* - H_0),
\]
where $\theta_o := \theta_o(R_1^*, H)$ and $\theta_i := \theta_i(R_1^*, H)$. The above approximation is justified from the fact that $\theta_o$ and $\theta_i$ change very slowly if $R_1$ and $H_{\text{SAR}}$ are sufficiently large compared with $(H^* - H_0)$.

Note that, under the assumption $0 < x := \frac{H}{R_1} \ll 1$, $\Theta_{\text{int}}$ in (24) can approximated as
\[
\Theta_{\text{int}} \approx \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1} : \hat{\Theta}_{\text{int}} \quad \lambda
\]
with the use of the *first order Taylor series approximation* of $\sqrt{1 + x^2} - 2x \sin(\theta_o - \alpha) \approx 1 - x \sin(\theta_o - \alpha)$. Finally, by using (39), we derive
\[
\frac{\partial \Theta}{\partial H} \approx \frac{\partial \hat{\Theta}_{\text{int}}}{\partial H} = \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1} \approx \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1 \sin(\theta_i)},
\]
which is (27), and
\[
\Theta(R_1^*, H^*) = \Theta(R_1^*, H_0) + \int_{H_0}^{H^*} \frac{\partial \Theta}{\partial H} \left|_{R_1 = R_1^*} \right. \, dH
\]
\[
\approx \int_{H_0}^{H^*} \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1 \sin(\theta_i)} \, dH
\]
\[
\approx \int_{H_0}^{H^*} \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1 \sin(\theta_i)} \, dH
\]
\[
= \frac{4\pi B \cos(\theta_o - \alpha)}{\lambda R_1 \sin(\theta_i)} (H^* - H_0),
\]
which is found, e.g., in [80, Equation (A.2.7)].

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