A VIRTUAL RESAMPLING TECHNIQUE FOR ALGEBRAIC TWO-DIMENSIONAL PHASE UNWRAPPING

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ABSTRACT

Two-dimensional (2D) phase unwrapping is a reconstruction problem of a continuous phase, defined over 2D-domain, from its wrapped samples. In our previous work, we presented a two-step phase unwrapping algorithm which first constructs, as the real and imaginary parts of a complex function, a pair of piecewise polynomials having no common zero over the domain, then estimates the unwrapped phase by applying the algebraic phase unwrapping. In this paper, we propose a preprocessing of the above algorithm for avoiding the appearance of zeros of the complex function in the first step. The proposed preprocessing is implemented by a convex optimization and resampling, and its effectiveness is shown in a terrain height estimation by the interferometric synthetic aperture radar.

Index Terms— Two-dimensional phase unwrapping, convex optimization, algebraic phase unwrapping, interferometric synthetic aperture radar

1. INTRODUCTION

Two-dimensional (2D) phase unwrapping [1], [2] is a reconstruction problem of a continuous phase function $\Theta : \Omega \to \mathbb{R}$ defined in $\Omega := [x_0, x_n] \times [y_0, y_m] \subset \mathbb{R}^2$, from its noisy wrapped samples

$$\Theta^W(x_i, y_j) := W(\Theta(x_i, y_j) + \nu(x_i, y_j)) \in (-\pi, \pi]$$

observed at regular rectangular grid points $\mathcal{G} := \{(x_i, y_j) | i = 0, 1, \ldots, n \text{ and } j = 0, 1, \ldots, m\}$ s.t. $x_0 < x_1 < \cdots < x_n$, $y_0 < y_1 < \cdots < y_m, x_{i+1} - x_i = h_x \ (i = 0, 1, \ldots, n - 1)$ and $y_{j+1} - y_j = h_y \ (j = 0, 1, \ldots, m - 1)$, where ν is additive noise and $W : \mathbb{R} \to (-\pi, \pi]$ is the wrapping operator satisfying

$$\forall x \in \mathbb{R} \ \exists \eta \in \mathbb{Z} \quad x = 2\pi\eta + W(x) \text{ and } W(x) \in (-\pi, \pi]$$

The continuous phase $\Theta_{i,j} := \Theta(x_i, y_j)$ is called the *unwrapped* phase and its wrapped sample $\Theta_{i,j}^W := \Theta^W(x_i, y_j)$ is called the *wrapped phase*. In many signal and image processing, the 2D phase unwrapping has been a common key for estimations of some physical information [1], [2], for example, the terrain height estimation or the landslide identification by the interferometric synthetic aperture radar (InSAR) [3], [4], the seafloor depth estimation by the interferometric synthetic aperture sonar [5], the accurate 3D shape measurement by the fringe projection [6] or x-ray [7], and the water/fat separation in the magnetic resonance imaging [8].

All existing phase unwrapping algorithms assume that the unwrapped phase difference between two neighboring samples is within $\pm \pi$ almost everywhere. Hence most existing algorithms construct a cost function $J : \mathbb{R}^{(n+1)(m+1)} \to \mathbb{R}_+$ about the unwrapped phase difference as

$$J(\Theta) := \sum_{i=0}^{n-1} \sum_{j=0}^{m} w_{i,j}^{x} \left| \Theta_{i+1,j} - \Theta_{i,j} - W \left(\Theta_{i+1,j}^{W} - \Theta_{i,j}^{W} \right) \right|^{p} + \sum_{i=0}^{n} \sum_{j=0}^{m-1} w_{i,j}^{y} \left| \Theta_{i,j+1} - \Theta_{i,j} - W \left(\Theta_{i,j+1}^{W} - \Theta_{i,j}^{W} \right) \right|^{p},$$
(1)

where $\Theta := \operatorname{vec}(\Theta_{i,j}) \in \mathbb{R}^{(n+1)(m+1)}, w_{i,j}^x > 0, w_{i,j}^y > 0$ and p > 0. The function J is designed based on a simple observation that the unwrapped phase difference coincides with the wrapped version of the wrapped phase difference unless the absolute value of the former difference dose not exceed $\pm \pi$. Then the algorithms use a minimizer Θ^* of J as an estimate of the unwrapped phase.

The existing algorithms can be divided into two types. Major algorithms, e.g., the branch cut (BC) algorithm [3] which uses $p \rightarrow +0$ and the minimum cost flow (MCF) algorithm [9] which uses p = 1, find Θ^* under the condition

$$\forall i, j \quad \exists \eta_{i,j} \in \mathbb{Z} \quad \Theta_{i,j} = \Theta_{i,j}^W + 2\pi \eta_{i,j}. \tag{2}$$

The above optimization problem is combinatorial and intractable due to constraint (2). Therefore the algorithms in this type, find at first closed loops, having the so-called *residue*, where there is a inconsistency between the unwrapped phase difference and the wrapped version of the wrapped phase difference. After finding the residues, the algorithms construct the set of the edges by connecting the residues. Then, we obtain an estimate Θ by using the relation $\Theta_{i+1,j} - \Theta_{i,j} = W\left(\Theta_{i+1,j}^W - \Theta_{i,j}^W\right)$ or $\Theta_{i,j+1} - \Theta_{i,j} = W\left(\Theta_{i,j+1}^W - \Theta_{i,j}^W\right)$ satisfied unless the neighboring pair of points $\{(x_i, y_j), (x_{i+1}, y_j)\}$ or $\{(x_i, y_i), (x_i, y_{i+1})\}$ are respectively located across the edge. Obviously in this approach, Θ depends on how edges are constructed. If the observed wrapped phase has only small additive noise and the true unwrapped phase difference is small enough compared with the sampling interval, we can obtain optimal edges and very good estimate Θ^* . However, otherwise, not only the condition (2) is violated due to the additive noise, but also we cannot find optimal edges in many cases due to the increase of the number of the residues and the NP-hardness of the combinatorial optimization problem [10].

The algorithms in other type, e.g., the minimum ℓ_p -norm (MLP) algorithm [11], [12] find a minimizer of (1) without constraint (2). In this approach, if the cost function is convex, we can find a minimizer Θ^* , and the computation time does not depend on the number of the residues but the size of vector Θ . Therefore in case that the observed wrapped phase has relatively large additive noise and many residues, the algorithms in this type are effective. However there is no guarantee on the consistency between $W(\Theta^*_{i,j})$ and $\Theta^W_{i,j}$, which often destroys rapid changes in the true unwrapped phase.

In [13], we proposed a completely different phase unwrapping algorithm which is composed of two steps. First, the proposed algorithm constructs a twice differentiable complex function $f := f_{(0)} + i f_{(1)} = |f| e^{i \theta_f}$, where $f \neq 0$ over Ω , and $f_{(0)}$ and $f_{(1)}$ are twice continuously differentiable spline functions respectively approximating $\cos(\Theta)$ and $\sin(\Theta)$. Second a continuous phase func-

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tion $\theta_f \in C^2(\Omega)$ of f is exactly computed by the algebraic phase unwrapping [14]–[16], and θ_f is used as an estimate. However in case of the wrapped phase has many residues, f obtained in the first step often has many zeros in Ω , which results in the failure of the construction of θ_f in the second step.

To avoid such generation of zeros of f, in this paper, we propose a *virtual resampling technique* as a preprocessing of the 2D phase unwrapping [13]. The first step of this preprocessing is given in Sect. 3.1 where we find a minimizer Θ^* of a newly defined convex cost function without constraint (2). If the unwrapped and wrapped phase differences are respectively denoted by $\Delta\Theta_{i,j}$ and $\Delta\Theta_{i,j}^W$, the cost function is defined to encourage $\Delta\Theta_{i,j}^* \approx W(\Delta\Theta_{i,j}^W)$ if $|W(\Delta\Theta_{i,j}^W)|$ is small, and to promote the smoothness of $(\Theta_{i,j}^*)$ otherwise. The second step of the preprocessing is given in Sect. 3.2 where we produce a virtual wrapped phase $\widehat{\Theta}^W$, over finer grid than \mathcal{G} , based on Θ^* and Θ^W . Finally, we construct θ_f from this virtual wrapped phase by using the phase unwrapping algorithm [13]. In Sect. 4, a numerical simulation of a terrain height estimation by InSAR is given, which shows the effectiveness of the proposed preprocessing and phase unwrapping algorithm.

2. PRELIMINARIES

2.1. Notation

S

Let \mathbb{Z} , \mathbb{Z}_+ , \mathbb{R} , \mathbb{R}_+ , \mathbb{R}_{++} and \mathbb{C} denote respectively the set of all integers, non-negative integers, real numbers, non-negative real numbers, positive real numbers, and complex numbers. We use $i \in \mathbb{C}$ to denote the imaginary unit satisfying $i^2 = -1$, and $i \in \mathbb{Z}_+$ and $j \in \mathbb{Z}_+$ are used as the indices. For $\rho \in \mathbb{Z}_+$, $C^{\rho}(\Omega)$ stands for the set of all ρ -times continuously differentiable functions over the interior of a simply connected closed region $\Omega \subset \mathbb{R}^2$. A boldface letter denotes a vector or a matrix depending on the situation. For any vector $\boldsymbol{x} \in \mathbb{R}^n$ and diagonal matrix $\boldsymbol{X} \in \mathbb{R}^{n \times n}$, $[\boldsymbol{x}]_i$ and $[\boldsymbol{X}]_i$ respectively denote *i*th component of \boldsymbol{x} and (i, i)-th entry of \boldsymbol{X} . For any $\boldsymbol{x} \in \mathbb{R}^n$, $\boldsymbol{w} \in \mathbb{R}^n_{++}$ and $p \geq 1$, weighted ℓ_p -norm is defined as $\|\boldsymbol{x}\|_{p,\boldsymbol{w}} := \sqrt[p]{\sum_{i=1}^n [\boldsymbol{w}]_i \cdot |[\boldsymbol{x}]_i|^p}$.

2.2. Algebraic Recovery of Unwrapped Phase

In our previous work [13], we presented an algebraic approach to the 2D phase unwrapping problem. We estimate Θ by a phase function θ_f of a twice differentiable complex function $f := f_{(0)} + if_{(1)} = |f|e^{i\theta_f}$, where $f_{(0)} \in C^2(\Omega)$ and $f_{(1)} \in C^2(\Omega)$ respectively approximate $\cos(\Theta)$ and $\sin(\Theta)$. In the spirit of functional data analysis [17], [18], we employed the smoothest spline function, which is consistent with given wrapped phase information, as f in order to obtain the smooth phase function θ_f . The proposed approach is composed of the following two steps.

Step 1: Find $f_{(k)}^* \in S_4^2(\Delta) \subset C^2(\Omega)$ (k = 0, 1) minimizing

$$\iint_{\Omega} \left[\left| \frac{\partial^2 f_{(k)}}{\partial x^2} \right|^2 + 2 \left| \frac{\partial^2 f_{(k)}}{\partial x \partial y} \right|^2 + \left| \frac{\partial^2 f_{(k)}}{\partial y^2} \right|^2 \right] dxdy$$

subject to
$$-\epsilon_i^{(0)} \le f_{(0)}(x_i, y_i) - \cos([\Theta_{i,i}^W]) \le \epsilon_i^{(0)})$$

$$-\epsilon_{i,j} \leq f_{(0)}(x_i, y_j) - \cos([\Theta_{i,j}]) \leq \epsilon_{i,j} \\ -\epsilon_{i,j}^{(1)} \leq f_{(1)}(x_i, y_j) - \sin([\Theta_{i,j}^W]) \leq \epsilon_{i,j}^{(1)}$$

for each $(x_i, y_j) \in \mathcal{G}$, where $\mathcal{S}_4^2(\Delta)$ denotes the set of all bivariate spline functions of degree 4 and smoothness 2, and $\epsilon_{i,j}^{(0)} \geq 0$ and $\epsilon_{i,j}^{(1)} \geq 0$ are acceptable errors for the wrapped phase information.

Step 2: Compute a phase function θ_{f^*} of $f^* := f^*_{(0)} + i f^*_{(1)} = |f^*| e^{i\theta_{f^*}}$ over the points of interest in Ω .

Step 1 is implemented by solving a convex optimization problem about the coefficients of the spline function [13]. Then if f^* does not have zeros over Ω , a twice continuously differentiable function $\theta_{f^*} \in C^2(\Omega)$ is defined as

$$\begin{aligned} \theta_{f^*}(x,y) &:= \theta_{f^*}(x_0,y_0) \\ &+ \int_a^b \Im\left[\frac{\left(f^*_{(0)}(\Upsilon(t))\right)' + i\left(f^*_{(1)}(\Upsilon(t))\right)'}{f^*_{(0)}(\Upsilon(t)) + if^*_{(1)}(\Upsilon(t))}\right] dt, \end{aligned}$$

where $\Upsilon : [a, b] \to \Omega$ is any piecewise C^1 path satisfying $\Upsilon(a) = (x_0, y_0)$ and $\Upsilon(b) = (x, y)$, and $\Im(\cdot)$ denotes the imaginary part of the argument. In Step 2, this integral is computed by the algebraic phase unwrapping [14]–[16].

3. VIRTUAL RESAMPLING FOR 2D PHASE UNWRAPPING

In case where the observed wrapped phase has many residues, f^* obtained in Step 1 of the algorithm [13]. also tends to have many zeros over Ω , which results in the path dependence of the obtained unwrapped phase in Step 2. Therefore we need resampling to avoid the generation of zeros of f^* . By observing the fact seen, e.g., in the MLP algorithm [12], that we can obtain an over-smooth estimate by minimizing of a convex cost function without imposing the constraint (2), we propose the following two-step resampling method.

- Step A: Reconstruct the rough geometry of a unknown continuous function Θ by finding a minimizer Θ^* of a convex cost function without imposing the constraint (2).
- Step B: Produce the virtual wrapped phase $\widehat{\Theta}^{W}(x'_{i}, y'_{j})$, based on Θ^{*} and Θ^{W} , at $(x'_{i}, y'_{j}) \in \mathcal{G}'$, where $\mathcal{G}' \supset \mathcal{G}$ is the set of grid points whose grid interval is finer than \mathcal{G} .

3.1. Convex Optimization in Step A

Assume that the unwrapped phase differences between almost all pairs of neighboring samples are within $\pm \pi$, and the observed wrapped phase has small additive noise almost everywhere. Then, at many points on Ω , we can expect $\Delta \Theta_{i,j} \approx W(\Delta \Theta_{i,j}^W)$. However, in the following situations, there is a possibility that we encounter $\Delta \Theta_{i,j} \approx W(\Delta \Theta_{i,j}^W)$.

- When $|\Delta \Theta_{i,j}|$ is close to π , $W(\Delta \Theta_{i,j}^W)$ can easily different from $\Delta \Theta_{i,j}$ even by small additive noise, e.g., if $\Delta \Theta_{i,j} = 0.95\pi$ and $\Delta \nu_{i,j} = 0.1\pi$, then $W(\Delta \Theta_{i,j}^W) = W(\Delta \Theta_{i,j} + \Delta \nu_{i,j}) = W(1.05\pi) = -0.95\pi \not\approx \Delta \Theta_{i,j}$.
- In the neighborhood of the residues, there is at least one $\Delta \Theta_{i,j} \not\approx W(\Delta \Theta_{i,j}^W)$ (see, e.g., [1]).

In the above areas, we try to construct smooth Θ in disregard of $W(\Delta \Theta_{i,j}^W)$. Here the word "smooth" means that the absolute value of the second order discrete gradient is small.

As a result, we solve the following convex optimization problem in Step A: Find $\Theta^* \in \mathbb{R}^{(n+1)(m+1)}$ minimizing

$$\begin{split} &\sum_{i=0}^{n-1} \sum_{j=0}^{m} w_{i,j}^{x} \left| \Theta_{i+1,j} - \Theta_{i,j} - W \left(\Theta_{i+1,j}^{W} - \Theta_{i,j}^{W} \right) \right| \\ &+ \sum_{i=0}^{n} \sum_{j=0}^{m-1} w_{i,j}^{y} \left| \Theta_{i,j+1} - \Theta_{i,j} - W \left(\Theta_{i,j+1}^{W} - \Theta_{i,j}^{W} \right) \right| \\ &+ \sum_{i=0}^{n-2} \sum_{j=0}^{m} w_{i,j}^{xx} \left| \Theta_{i+2,j} - 2\Theta_{i+1,j} + \Theta_{i,j} \right|^{2} \\ &+ \sum_{i=0}^{n} \sum_{j=0}^{m-2} w_{i,j}^{xy} \left| \Theta_{i+1,j+1} - \Theta_{i+1,j} - \Theta_{i,j+1} + \Theta_{i,j} \right|^{2} \\ &+ \sum_{i=0}^{n} \sum_{j=0}^{m-2} w_{i,j}^{yy} \left| \Theta_{i,j+2} - 2\Theta_{i,j+1} + \Theta_{i,j} \right|^{2} \end{split}$$

$$= \|\boldsymbol{D}_x \boldsymbol{\Theta} - \boldsymbol{\delta}_x\|_{1, \boldsymbol{w}_x} + \|\boldsymbol{D}_y \boldsymbol{\Theta} - \boldsymbol{\delta}_y\|_{1, \boldsymbol{w}_y} \\ + \|\boldsymbol{D}_{xx} \boldsymbol{\Theta}\|_{2, \boldsymbol{w}_{xx}}^2 + \|\boldsymbol{D}_{xy} \boldsymbol{\Theta}\|_{2, \boldsymbol{w}_{xy}}^2 + \|\boldsymbol{D}_{yy} \boldsymbol{\Theta}\|_{2, \boldsymbol{w}_{yy}}^2$$

where two weights $w_{i,j}^x$ and $w_{i,j}^y$ decrease with the increasing $|W(\Delta\Theta_{i,j}^W)|$ and are vectorized as $\boldsymbol{w}_x := \operatorname{vec}(w_{i,j}^x)$ and $\boldsymbol{w}_y := \operatorname{vec}(w_{i,j}^y)$, the other weights $w_{i,j}^{xx}$, $w_{i,j}^{xy}$, and $w_{i,j}^{yy}$ increase with the increasing the number of the residues in the neighborhood of a rectangle $[x_i, x_{i+1}] \times [y_j, y_{j+1}]$ and are vectorized as \boldsymbol{w}_{xx} := $\operatorname{vec}(w_{i,j}^{xx}), \boldsymbol{w}_{xy} := \operatorname{vec}(w_{i,j}^{xy}) \text{ and } \boldsymbol{w}_{yy} := \operatorname{vec}(w_{i,j}^{yy}), \text{ five matrices}$ D_x, D_y, D_{xx}, D_{xy} , and D_{yy} are the difference operators respectively satisfying

$$\left. \begin{array}{l} \boldsymbol{D}_{x}\boldsymbol{\Theta} = \operatorname{vec}(\boldsymbol{\Theta}_{i+1,j} - \boldsymbol{\Theta}_{i,j}) \\ \boldsymbol{D}_{y}\boldsymbol{\Theta} = \operatorname{vec}(\boldsymbol{\Theta}_{i,j+1} - \boldsymbol{\Theta}_{i,j}) \\ \boldsymbol{D}_{xx}\boldsymbol{\Theta} = \operatorname{vec}(\boldsymbol{\Theta}_{i+2,j} - 2\boldsymbol{\Theta}_{i+1,j} + \boldsymbol{\Theta}_{i,j}) \\ \boldsymbol{D}_{xy}\boldsymbol{\Theta} = \operatorname{vec}(\boldsymbol{\Theta}_{i+1,j+1} - \boldsymbol{\Theta}_{i+1,j} - \boldsymbol{\Theta}_{i,j+1} + \boldsymbol{\Theta}_{i,j}) \\ \boldsymbol{D}_{yy}\boldsymbol{\Theta} = \operatorname{vec}(\boldsymbol{\Theta}_{i,j+2} - 2\boldsymbol{\Theta}_{i,j+1} + \boldsymbol{\Theta}_{i,j}) \end{array} \right\},$$

and $\delta_x := \operatorname{vec}(W(\Theta^W_{i+1,j} - \Theta^W_{i,j}))$ and $\delta_y := \operatorname{vec}(W(\Theta^W_{i,j+1} - \Theta^W_{i,j+1}))$ $\Theta_{i,i}^W$) are the vectors of the unwrapped phase difference estimated from $(\Theta_{i,j}^W)$. We obtain Θ^* by the alternating direction method of multipliers (ADMM) [19] through the following ADMMformulation:

$$\boldsymbol{\Theta}^* \in \operatorname*{argmin}_{\boldsymbol{\Theta}} \|\boldsymbol{D}_1 \boldsymbol{\Theta} - \boldsymbol{\delta}\|_{1, \boldsymbol{w}_1} + \|\boldsymbol{D}_2 \boldsymbol{\Theta}\|_{2, \boldsymbol{w}_2}^2 + \varepsilon \|\boldsymbol{\Theta}\|_2^2,$$

where $\boldsymbol{w}_1 := (\boldsymbol{w}_x^T, \boldsymbol{w}_y^T)^T$, $\boldsymbol{w}_2 := (\boldsymbol{w}_x^T, \boldsymbol{w}_x^T, \boldsymbol{w}_{xy}^T)^T$, $\boldsymbol{D}_1 := (\boldsymbol{D}_x^T, \boldsymbol{D}_y^T)^T$, $\boldsymbol{D}_2 := (\boldsymbol{D}_{xx}^T, \boldsymbol{D}_{xy}^T, \boldsymbol{D}_{yy}^T)^T$, $\boldsymbol{\delta} := (\boldsymbol{\delta}_x^T, \boldsymbol{\delta}_y^T)^T$, and $\varepsilon \|\Theta\|_2^2$ (0 < $\varepsilon \ll 1$) is added for regularization. The ADMM computes Θ^* by the following iteration:

$$\begin{vmatrix} \boldsymbol{\Theta}_{k+1} = \frac{1}{\gamma} \boldsymbol{K}^{-1} \boldsymbol{D}_{1}^{T} (\boldsymbol{\nu}_{k} - \boldsymbol{\xi}_{k}) \\ \boldsymbol{\nu}_{k+1} = \operatorname{prox}_{\gamma \parallel \cdot -\boldsymbol{\delta} \parallel_{1, \boldsymbol{w}_{1}}} (\boldsymbol{D}_{1} \boldsymbol{\Theta}_{k+1} + \boldsymbol{\xi}_{k}) \\ \boldsymbol{\xi}_{k+1} = \boldsymbol{\xi}_{k} + \boldsymbol{D}_{1} \boldsymbol{\Theta}_{k+1} - \boldsymbol{\nu}_{k+1} \end{vmatrix}$$

with $\gamma > 0$ and any initialization $\Theta_0 \in \mathbb{R}^{(n+1)(m+1)}$, $\nu_0 \in \mathbb{R}^{n(m+1)+(n+1)m}$ and $\boldsymbol{\xi}_0 \in \mathbb{R}^{n(m+1)+(n+1)m}$, where

$$oldsymbol{K} := rac{1}{\gamma} oldsymbol{D}_1^T oldsymbol{D}_1 + 2 ig(oldsymbol{D}_2^T oldsymbol{W}_2 oldsymbol{D}_2 + arepsilon oldsymbol{I} ig),$$

I denotes the identity matrix, W_2 is a diagonal matrix satisfy- $\inf_{i \in [\mathbf{W}_2]_i} = [\mathbf{w}_2]_i, \text{ and } \operatorname{prox}_{\gamma \parallel \cdot -\delta \parallel_{1,\mathbf{w}_1}} : \mathbb{R}^{n(m+1)+(n+1)m} \to$ $\mathbb{R}^{n(m+1)+(n+1)m}$ is the proximity operator of $\gamma \|\cdot - \pmb{\delta}\|_{1, \pmb{w}_1}$ defined as

$$\begin{aligned} [\operatorname{prox}_{\gamma \parallel \cdot -\delta \parallel_{1,\boldsymbol{w}_{1}}}(\boldsymbol{\nu})]_{i} \\ &:= \begin{cases} [\boldsymbol{\nu}]_{i} - \gamma[\boldsymbol{w}_{1}]_{i} & \text{if } [\boldsymbol{\nu}]_{i} \geq [\delta]_{i} + \gamma[\boldsymbol{w}_{1}]_{i}, \\ [\boldsymbol{\nu}]_{i} + \gamma[\boldsymbol{w}_{1}]_{i} & \text{if } [\boldsymbol{\nu}]_{i} \leq [\delta]_{i} - \gamma[\boldsymbol{w}_{1}]_{i}, \\ [\delta]_{i} & \text{otherwise.} \end{cases} \end{aligned}$$

3.2. Virtual Samples Generated in Step B

The minimizer Θ^* obtained by the ADMM in Step A does not guarantee $W(\Theta_{i,j}^*) = \Theta_{i,j}^W$, and hence $\Delta \Theta_{i,j}$ tends to be smaller than the true unwrapped phase difference. Therefore we need to adjust $\Theta_{i,j}^*$ based on $\Theta_{i,j}^W$. The simplest adjustment is defining new unwrapped phase $\widehat{\Theta}_{i,j} := \widehat{\Theta}(x_i, y_j)$ as $\widehat{\Theta}_{i,j} := \Theta_{i,j}^* + W(\Theta_{i,j}^W - \Theta_{i,j})$ $\Theta_{i,j}^*$), which satisfies

$$\widehat{\Theta}_{i,j} = \operatorname*{argmin}_{W(\Theta_{i,j}) = \Theta_{i,j}^W} |\Theta_{i,j}^* - \Theta_{i,j}|.$$

However this method often destroys the smoothness of Θ^* , e.g., if $W(\Theta_{i,j}^W - \Theta_{i,j}^*) \approx \pi$ and $W(\Theta_{i+1,j}^W - \Theta_{i+1,j}^*) \approx -\pi$, then $\widehat{\Theta}_{i+1,j} - \widehat{\Theta}_{i,j} \approx \Theta_{i+1,j}^* - \Theta_{i,j}^* - 2\pi \not\approx \Theta_{i+1,j}^* - \Theta_{i,j}^*.$ In case of $W(\Theta_{0,0}^W - \Theta_{0,0}^*) \ge 0$, in the ideal situation for pre-

serving the geometry of Θ^* , the following hold for all *i* and *j*.

- $\begin{array}{l} \bullet \ W(\Theta_{i,j}^{W} \Theta_{i,j}^{*}) \geq 0. \\ \bullet \ W(\Theta_{i+1,j}^{W} \Theta_{i+1,j}^{*}) \approx W(\Theta_{i,j}^{W} \Theta_{i,j}^{*}). \\ \bullet \ W(\Theta_{i,j+1}^{W} \Theta_{i+1,j+1}^{*}) \approx W(\Theta_{i,j}^{W} \Theta_{i,j}^{*}). \end{array}$

Therefore if there exists (i, j) overly departs from the above situation, we decide that the wrapped sample $\Theta_{i,j}^W$ has large additive noise and define a new unwrapped phase sample $\widehat{\Theta}_{i,j}$:= $\Theta_{i,j}^* + W(\Theta_{i,j}^W - \Theta_{i,j}^*) + \kappa$, where $\kappa \in (0, 2\pi]$. To wrap up, the new unwrapped phase samples $(\widehat{\Theta}_{i,j})$ is obtained by the following algorithm.

Algorithm 1: Adjustment of $\Theta_{i,j}^*$ based on $\Theta_{i,j}^W$ Input: $(\Theta_{i,j}^*)$, $(\Theta_{i,j}^W)$, $\kappa \in (0, 2\pi]$, and $\mu \in [0, 1]$ Output: $(\widehat{\Theta}_{i,j})$ 1: $\alpha_{i,j} \leftarrow W(\Theta_{i,j}^W - \Theta_{i,j}^*)$ for all i and j. 2: $\beta_{i,j} \leftarrow W(\Theta_{i,j}^W - \Theta_{i,j}^*)$ for all i and j. 3: for i = 1 to n do if $\alpha_{i,0} < 0$ and $|\alpha_{i,0} + \kappa - \alpha_{i-1,0}| < |\alpha_{i,0} - \alpha_{i-1,0}|$ then 4: 5: $\alpha_{i,0} \leftarrow \alpha_{i,0} + \kappa.$ 6: end if 7: end for 8: for j = 1 to m do 9: if $\beta_{0,j} < 0$ and $|\beta_{0,j} + \kappa - \beta_{0,j-1}| < |\beta_{0,j} - \beta_{0,j-1}|$ then $\beta_{0,j} \leftarrow \beta_{0,j} + \kappa.$ end if 10:11: 12: end for 13: $\alpha_{0,j} \leftarrow \beta_{0,j}$ for $j = 1, \dots, m$. 14: $\beta_{i,0} \leftarrow \alpha_{i,0}$ for $i = 1, \dots, n$. 15: for i = 1 to nfor j = 1 to m16:if $\alpha_{i,j} < 0$ and $|\alpha_{i,j} + \kappa - \alpha_{i,j-1}| < |\alpha_{i,j} - \alpha_{i,j-1}|$ then $\alpha_{i,j} \leftarrow \alpha_{i,j} + \kappa$. 17:18:19:end if if $\beta_{i,j} < 0$ and $|\beta_{i,j} + \kappa - \beta_{i-1,j}| < |\beta_{i,j} - \beta_{i-1,j}|$ then $\beta_{i,j} \leftarrow \beta_{i,j} + \kappa$. end if 20:21: 22:23:end for 24: end for 25: $\widehat{\Theta}_{i,j} \leftarrow \Theta_{i,j}^* + \mu \alpha_{i,j} + (1-\mu)\beta_{i,j}$ for all *i* and *j*.

In case of $W(\Theta_{0,0}^W - \Theta_{0,0}) < 0$, $\widehat{\Theta}$ is obtained in the same manner as Algorithm 1. Finally, we produce the virtual wrapped phase $\widehat{\Theta}_{i,j}^W := \widehat{\Theta}^W(x'_i, y'_j)$ at new regular rectangle grid points $\begin{array}{l} \mathcal{G}' := \{(x'_i, y'_j) \mid i = 0, 1, \dots, ln \text{ and } j = 0, 1, \dots, lm \} \text{ s.t.} \\ l \in \mathbb{Z}_+, \ l \geq 2, \ x'_0 = x_0, \ x'_{ln} = x_n, \ x'_{i+1} - x'_i = h_x/l \text{ for all } \\ i, \ y'_0 = y_0, \ y'_{ln} = y_n, \text{ and } y'_{j+1} - y'_j = h_y/l \text{ for all } j, \text{ defined as} \end{array}$

$$\begin{split} \widehat{\Theta}_{il+s,jl+t}^{W} &:= W \Biggl(\widehat{\Theta}_{i,j} + s \, \frac{\widehat{\Theta}_{i+1,j} - \widehat{\Theta}_{i,j}}{l} \\ &+ t \, \frac{\widehat{\Theta}_{i,j+1} + s \, \frac{\widehat{\Theta}_{i+1,j+1} - \widehat{\Theta}_{i,j+1}}{l} - \left(\widehat{\Theta}_{i,j} + s \, \frac{\widehat{\Theta}_{i+1,j} - \widehat{\Theta}_{i,j}}{l} \right)}{l} \end{split}$$

for $i = 0, 1, \dots, n-1, j = 0, 1, \dots, m-1, s = 0, 1, \dots, l$, and $t = 0, 1, \ldots, l$. We apply the proposed phase unwrapping algorithm to $(\widehat{\Theta}_{i,i}^W)$ and construct θ_{f^*} as an estimate.

4. TERRAIN HEIGHT ESTIMATION BY INSAR

The interferometric synthetic aperture radar (InSAR) [3], [4] is an imaging technique allowing highly accurate measurements of a surface topography in all weather conditions, day or night. In the InSAR

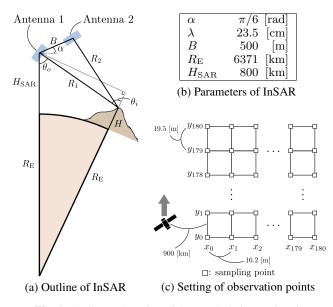


Fig. 1. Outline and setting of the terrain height estimation

system, a pair of antennas, say Antennas 1 and 2 (see Fig. 1(a)), onboard an aircraft or a spacecraft platform transmit coherent broadband microwave radio signals and receive the reflected signals from the same scene. Antennas 1 and 2 respectively receive

$$s_1 := |s_1| e^{-i(\frac{4\pi R_1}{\lambda} - \phi_1 + \nu_1)} \text{ and } s_2 := |s_2| e^{-i(\frac{4\pi R_2}{\lambda} - \phi_2 + \nu_2)},$$

where λ is the wavelength of the transmitted signal, R_1 and R_2 are respectively the distance from Antennas 1 and 2 to the target, ϕ_1 and ϕ_2 are the backscatter phase delays, ν_1 and ν_2 are additive phase noise. Since the backscatter phase delays ϕ_1 and ϕ_2 are determined by the shape of the target, the geological condition, and the weather condition, if these conditions are same between two received signals, we have $\phi_1 = \phi_2$. Therefore we obtain interferometric image as

$$\bar{s}_1 s_2 = |s_1| |s_2| e^{i(\frac{4\pi(R_1 - R_2)}{\lambda} + \nu)},$$

where \bar{s}_1 denotes the complex conjugate of s_1 and $\nu := \nu_1 - \nu_2$. From Fig. 1(a) and the law of cosines, the interferometric phase $\Theta_{\text{int}} := \frac{4\pi (R_1 - R_2)}{\lambda}$ is expressed as

$$\Theta_{\rm int} = \frac{4\pi}{\lambda} \left\{ R_1 - \sqrt{R_1^2 + B^2 - 2R_1 B \sin(\theta_o - \alpha)} \right\}.$$

Suppose that we know the height at (x_0, y_0) as H_0 . Then we compute the reference phase defined as

$$\Theta_{\rm ref} := \frac{4\pi}{\lambda} \left\{ R_1 - \sqrt{R_1^2 + B^2 - 2R_1 B \sin(\theta_o^{H_0} - \alpha)} \right\}$$

s.t. $\theta_o^{H_0} := \arccos(\frac{R_1^2 + (R_{\rm E} + H_{\rm SAR})^2 - (R_{\rm E} + H_0)^2}{2R_1(R_{\rm E} + H_{\rm SAR})})$, which is a virtual interferometric phase assuming that the terrain height is always H_0 . Define an unknown 2D unwrapped phase as

$$\Theta := \Theta_{\rm int} - \Theta_{\rm ref} \approx \frac{4\pi B \cos(\theta_o^{H_0} - \alpha)}{\lambda R_1 \sin \theta_i^{H_0}} (H - H_0),$$

where $\theta_i^{H_0} := \arcsin(\frac{(R_{\rm E}+H_{\rm SAR})\sin\theta_o^{H_0}}{R_{\rm E}+H_0})$ and we can observe its noisy wrapped sample as $\Theta^W := W(\Theta_{\rm int} - \Theta_{\rm ref} + \nu) = W(\Theta_{\rm int}^W - \Theta_{\rm ref})$ [20], where $\Theta_{\rm int}^W := W(\Theta_{\rm int} + \nu)$ is obtained from $\bar{s}_1 s_2$.

Fig. 2(a) is the true unwrapped phase Θ generated from a virtual mountain shown in Fig. 3(a). The parameters of InSAR and the setting of \mathcal{G} are respectively shown in Figs. 1(b) and 1(c). Figure 2(b)

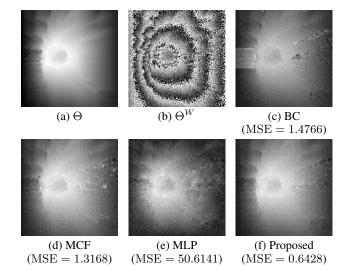


Fig. 2. Estimates $\widetilde{\Theta}$ of Θ from Θ^W and their mean square error $MSE := \frac{1}{181 \cdot 181} \sum_{i=0}^{180} \sum_{j=0}^{180} |\Theta(x_i, y_j) - \widetilde{\Theta}(x_i, y_j)|^2$

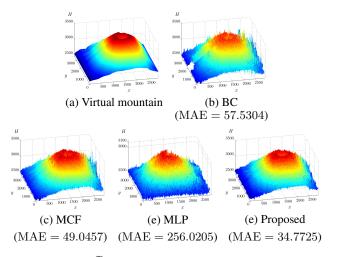


Fig. 3. Estimates \widetilde{H} of the height H and their mean absolute error MAE := $\frac{1}{181\cdot 181} \sum_{i=0}^{180} \sum_{j=0}^{180} |H(x_i, y_j) - \widetilde{H}(x_i, y_j)|$

depicts the observed noisy wrapped samples, and Figs. 2(c), 2(d), 2(e), and 2(f) depict the estimates by the BC, the MCF, the MLP (p = 2), and the propose method $(\kappa = 3\pi/2, \mu = 1/2 \text{ and } l = 3 \text{ in Sect. 3.2, and } \epsilon_{i,j}^{(0)} = 1 - |\cos(\widehat{\Theta}_{i,j}^W)| \text{ and } \epsilon_{i,j}^{(1)} = 1 - |\sin(\widehat{\Theta}_{i,j}^W)|$ in Sect. 2.2) respectively. Figures 3(b), 3(c), 3(d), and 3(e) show the estimates of the terrain height based on the estimated unwrapped phases. From Figs. 2 and 3, we observe that the proposed phase unwrapping algorithm gives the best performance compared the other algorithms visually and numerically.

5. CONCLUSION

In this paper, we have proposed a preprocessing of the algebraic 2D phase unwrapping algorithm which needs to construct a smooth spline function not having zeros. The proposed preprocessing was implemented by finding a minimizer of a convex cost function and producing virtual wrapped phase based on the minimizer and the observed wrapped phase. The simulation of the terrain height estimation showed the effectiveness of the proposed method.

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